Zeal Education Society's

ZEAL COLLEGE OF ENGINEERING & RESEARCH, PUNE – 41

(An Autonomous Institute Affiliated to Savitribai Phule Pune University)

*NAAC Accredited with **A**+ Grade / ISO 21001:2018*

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Curriculum Structure and Syllabus of

F.Y. B. Tech. – AIML

(With effect from - Academic Year 2026 - 27)
(2026 Pattern)

VISION OF THE INSTITUTE

To be a premier institute in technical education by imparting academic excellence, research, social and entrepreneurial attitude.

MISSION OF THE INSTITUTE

- To achieve academic excellence through innovative teaching and learning process.
- To imbibe the research culture for addressing industry and societal needs.
- To inculcate social attitude through community engagement initiatives.
- To provide conducive environment for building the entrepreneurial skills.

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

VISION:

To nurture the wisdom of young minds through modern, qualitative and interdisciplinary research oriented education to become a successful IT Professional.

MISSION:

M1: Advancing knowledge through fundamental and applied researches
M2: To encourage students for Innovative development and higher studies.
M3: To motivate the crux of learners towards real time solutions.
M4: To prepare skillful engineers for industry to cater best in IT Enabled Services.
M5: To nourish a student's leadership skills by inculcating personal touch and respect in professional relationships.

PROGRAM EDUCATIONAL OBJECTIVES (PEOs):

PEO1: Graduates will apply their knowledge of Information Technology to solve complex problems and develop innovative algorithmic solutions, establishing themselves as successful professionals in the IT field.
PEO2: Graduates will exhibit leadership and innovation, contributing to cutting-edge solutions and advancing their careers in Information Technology through research, teamwork, and entrepreneurship.
PEO3: Graduates will uphold ethical standards, fulfill societal responsibilities, and engage in lifelong learning to remain current and make meaningful contributions to the field of Information Technology and society.

PROGRAM OUTCOMES (POs):

PO1: Engineering knowledge: Apply the knowledge of mathematics, natural science, computing, and engineering fundamentals and an engineering specialization to the solution of complex engineering problems.
PO2: Problem analysis: Identify, formulate, and analyse complex engineering problems, reaching substantiated conclusions with consideration for the holistic nature of the problem.
PO3: Design/development of solutions: Design creative solutions for complex engineering problems and design systems, components, or processes to meet identified needs — with consideration for public health and safety, and cultural, societal, and environmental factors. Sustainability is now intrinsic to design.
PO4: Conduct investigations of complex problems: Conduct investigations of complex engineering problems using research-based knowledge and research methods, including design of experiments, analysis and interpretation of data, and synthesis of information to provide valid conclusions.

PO5: Modern tool usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools, including prediction and modelling — recognizing their limitations — to solve complex engineering problems.

PO6: The engineer and society: Analyze and evaluate societal and environmental aspects while solving complex engineering problems, considering their impact on sustainability with reference to economy, health, safety, legal frameworks, culture, and the environment.

PO7: Ethics: Apply ethical principles and commit to professional ethics, human values, diversity, and inclusion; and adhere to relevant national and international laws.

PO8: Individual and team work: Function effectively as an individual, and as a member or leader in diverse and multi-disciplinary teams.

PO9: Communication: Communicate effectively and inclusively within the engineering community and with society at large — comprehending and writing effective reports and design documentation, and making effective presentations — considering cultural, language, and learning differences.

PO10: Project management and finance: Apply knowledge and understanding of engineering management principles and economic decision-making, and apply these to one's own work, as a member and leader in a team, to manage projects in multi-disciplinary environments.

PO11: Life-long learning: Recognize the need for, and have the preparation and ability for, independent and life-long learning, adaptability to new and emerging technologies, and critical thinking in the broadest context of technological change.

PROGRAM SPECIFIC OUTCOMES (PSOs):

PSO1: Apply principles of Artificial Intelligence, Machine Learning, Deep Learning, Data Analytics and computational intelligence to analyze and solve real-world problems.

PSO2: Design , develop and evaluate intelligent and agentic AI systems using appropriate AI/ML algorithms, models, tools, frameworks and computing platforms.

PSO3: Develop and deploy scalable, autonomous and responsible AI solutions, including agent-based systems, for interdisciplinary applications while considering performance.

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

LIST OF ABBREVIATIONS

Abbreviation	Description
BSC	Basic Science Course
ESC	Engineering Science Course
PCC	Programme Core Course
PEC	Programme Elective Course
MDM	Multidisciplinary Minor
OE	Open Elective - Other than a particular program
VSEC	Vocational and Skill Enhancement Course
AEC	Ability Enhancement Course
ENTR	Entrepreneurship
EC	Economics
MC	Management Courses
IKS	Indian Knowledge System
VEC	Value Education Courses
RM	Research Methodology
CEP	Community Engagement Project
FP	Field Project
PROJ	Project
INT	Internship
OJT	On Job Training
CC	Co-curricular Courses
HSSM	Humanities Social Science and Management
ELC	Experiential Learning Course
B. Tech	Bachelor of Technology
L	Lecture
P	Practical
T	Tutorial
H	Hours
CR	Credits
CIE	Continuous Internal Evaluation
ETE	End Term Evaluation
TH	Theory
Tut	Tutorial
TW	Term Work
OR	Oral
PR	Practical

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

First Year B. Tech. -AIML: Semester - I

Course Code	Course Type	Course Name	Teaching Scheme (hrs./Week)							Evaluation Scheme					
			L	P	T	H	CR			CIE	ETE	TW	PR	OR	Total
							TH	PR/Tut	Total						
26AMBS101	BSC	Linear Algebra and Differential Calculus	3	-	-	3	3	-	3	40	60	-	-	-	100
26AMBS102	BSC	Engineering Chemistry	2	-	-	2	2	-	2	40	60	-	-	-	100
26AMBS102P	BSC	Engineering Chemistry Lab	-	2	-	2	-	1	1	-	-	25	-	-	25
26AMES101	ESC	Basic Electrical and Electronics Engineering	3	-	-	3	3	-	3	40	60	-	-	-	100
26AMES101P	ESC	Basic Electrical and Electronics Engineering Lab	-	2	-	2	-	1	1	-	-	50	-	-	50
26AMES102	ESC	Problem Solving and Logic Building	2	-	-	2	2	-	2	40	60	-	-	-	100
26AMES102P	ESC	Problem Solving and Logic Building Lab	-	2	-	2	-	1	1	-	-	50	-	-	50
26AMVS101	VSEC	Web Application Development	-	4	-	4	-	2	2	-	-	50	-	-	50
26AMCC101	CC	Professional Development - I	1	2	-	3	-	2	2	-	-	50	-	-	50
26AMCC102	CC	Liberal Learning – I*	-	2	-	2	-	1	1	-	-	25	-	-	25
26AMIK101	HSSM-IKS	Indian Knowledge System & Financial Literacy	2	-	-	2	2	-	2	-	-	50	-	-	50
Total			**13**	**14**	**-**	**27**	**13**	**8**	**20**	**160**	**240**	**300**	**-**	**-**	**700**

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

*** Liberal Learning – I: Choose any one from the following:**

Sr. No.	Course Code	Module	Sr. No.	Course Code	Module
1.	26AMCC102A	Guitar	6.	26AMCC102F	Basketball
2.	26AMCC102B	Singing	7.	26AMCC102G	Cricket
3.	26AMCC102C	Cinematography	8.	26AMCC102H	Rifle and Pistol Shooting
4.	26AMCC102D	Dance	9.	26AMCC102I	Volleyball
5.	26AMCC102E	Synthesizer	10.	26AMCC102J	Football

BoS Chairman

ZES's Zeal College of Engineering & Research, Narhe, Pune-41 ★ PU/PN/Engg./285/2007

Director
ZES's Zeal College of Engineering & Research
Narhe, Pune - 411041.

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

First Year B. Tech. –AIML: Semester – II

Course Code	Course Type	Course Name	Teaching Scheme(hrs/Week)							Evaluation Scheme					
			L	P	T	H	CR			CIE	ETE	TW	PR	OR	Total
							TH	PR/Tut	Total						
26AMBS203	BSC	Probability and Statistics	3	-	-	3	3	-	3	40	60	-	-	-	100
26AMBS204	BSC	Engineering Physics	2	-	-	2	2	-	2	40	60	-	-	-	100
26AMBS204P	BSC	Engineering Physics Lab	-	2	-	2		1	1	-	-	25	-	-	25
26AMES203	ESC	Fundamentals of Computer Systems and Networking	2	-	-	2	2	-	2	40	60	-	-	-	100
26AMES203P	ESC	Fundamentals of Computer Systems and Networking Lab	-	2	-	2		1	1	-	-	25	-	-	25
26AMES204	ESC	Fundamentals Python Programming	2	-	-	2	2	-	2	40	60	-	-	-	100
26AMES204P	ESC	Fundamentals Python Programming Lab	-	2	-	2		1	1	-	-	25	-	-	25
26AMPC201	PCC	Basic of Artificial Intelligence and it's Applications	3		-	3	3	-	3	40	60	-	-	-	100
26AMVS202	VSEC	Generative AI Tools and Prompt Engineering	-	4	-	4	-	2	2		-	50	-	-	50
26AMCC203	CC	Professional Development - II	1	2	-	3	1	1	2	-	-	25	-	-	25
26AMCC204	CC	Liberal Learning - II	-	2	-	2	-	1	1		-	25	-	-	25
26AMAE201	HSSM - AEC	IT Proficiency	1	2	-	3	-	1	3		-	25	-	-	25
Total			**14**	**16**	**-**	**30**	**14**	**8**	**22**	**200**	**300**	**200**	**-**	**-**	**700**

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

*** Liberal Learning – II: Choose any one from the following:**

Sr. No.	Course Code	Module	Sr. No.	Course Code	Module
1.	26AMCC204A	Guitar	6.	26AMCC204F	Basketball
2.	26AMCC204B	Singing	7.	26AMCC204G	Cricket
3.	26AMCC204C	Cinematography	8.	26AMCC204H	Rifle and Pistol Shooting
4.	26AMCC204D	Dance	9.	26AMCC204I	Volleyball
5.	26AMCC204E	Synthesizer	10.	26AMCC204J	Football

BoS Chairman

ZES's Zeal College of Engineering & Research, PU/PN/Engg./285/2007, Narhe, Pune-41

Director
ZES's Zeal College of Engineering & Research
Narhe, Pune - 411041.

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

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DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

SYLLABUS

SEMESTER - I

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Program: B. Tech. (AIML Engineering)							**Semester:** I		
Course: Linear Algebra and Differential Calculus							**Code:** 26AMBS101		
Teaching Scheme (Hrs/week)				**Evaluation Scheme (Marks)**					
Lecture	**Practical**	**Tutorial**	**Credit**	**CIE**	**ETE**	**TW**	**OR**	**PR**	**Total**
03	-	-	03	40	60	-	-	-	100

Prerequisites:

Basic concept of Differentiation, Integration, Maxima and Minima, Matrices and Determinants.

Course Objectives:

1. To acquaint the students to rank of matrix, solution of simultaneous equations, Eigen values and Eigen vectors.
2. To acquire techniques of the expansion of functions about any point and to evaluate the indeterminate forms of limits.
3. To make students familiar with multivariable differentiation and its applications.
4. To introduce to student awareness of concept of Fourier series.

Course Outcomes: After completion of this course, students will able to -

CO1	Use of matrix method for solving system of simultaneous linear equations.
CO2	Find eigen values and eigen vectors of the matrix.
CO3	Describe the power series expansion of a given function and evaluate limits.
CO4	Understand the basic concepts of partial derivatives**.**
CO5	Evaluate partial derivatives to estimate maxima and minima of function of multiple variables.
CO6	Determine the Fourier series representation and harmonic analysis for design.

Course Contents:

Unit	**Description**	**Duration (Hrs.)**
1.	**System of Linear Equations:** Rank of a matrix, System of linear equations, Linear dependence and independence of vectors, Linear and orthogonal transformations, Application to problems in engineering.	7
2.	**Eigen Values and Eigen Vectors, Diagonalization:** Eigen values and Eigen vectors, Cayley-Hamilton theorem, Diagonalization of a matrix, Reduction of quadratic forms to canonical form by linear and orthogonal transformations.	7
3.	**Differential Calculus:** Rolle's theorem, Mean value theorems, Taylor's series and Maclaurin's series, Expansion of functions using standard expansions, Indeterminate forms.	7
4.	**Partial Differentiation:** Partial derivatives of first and higher orders, Euler's theorem on homogeneous functions, Partial derivative of composite functions, Total derivative and Implicit differentiation	7
5.	**Applications of Partial Differentiation:** Jacobians and their applications, Errors and Approximations. Maxima and minima of functions of two variables, Lagrange's method of undetermined multipliers.	7
6.	**Fourier Series:** Definition, Dirichlet's conditions, Full range Fourier series, Half range Fourier series, Harmonic analysis.	7
	TOTAL	**42 Hrs.**

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Text Books:

1. B. V. Ramana, "Higher Engineering Mathematics", Tata McGraw Hill
2. B. S. Grewal , "Higher Engineering Mathematics", Khanna Publication
3. Howard Anton & Chris Rorres , "Elementary Linear Algebra" , John Wiley & sons.
4. Seymour Lipschutz, Marc Lipson , "Schaum's outlines of Linear Algebra", 6th edition McGraw-Hill Education (India) Private Limited, New Delhi.

Reference Books:

1. Erwin Kreyszig , "Advanced Engineering Mathematics" , Wiley Eastern Ltd.
2. M. D. Greenberg , "Advanced Engineering Mathematics" , Pearson Education.
3. Peter V. O'Neil , "Advanced Engineering Mathematics" , Thomson Learning.
4. P. N. Wartikar and J. N. Wartikar , "Applied Mathematics (Vol. I & Vol. II)", Vidyarthi Griha Prakashan, Pune.
5. Ron Larson and David C. Falvo, "Elementary Linear Algebra" ,Houghton Mifflin Harcourt Publishing Company

E-Resources:

1. A NPTEL Course on "Engineering Mathematics-I" IIT Khargpur - https://www.youtube.com/watch?v=4QFsiXfgbzM&list=PLbRMhDVUMngeVrxtbBz-n8HvP8KAWBpI5
2. Paathshala Pandit , "Rank of Matrix | Vector Space | Engineering Mathematics" - https://www.youtube.com/watch?v=jHU3yasfpKw&list=PLU4tRlorU5wWPpemhfdG0Yc4zNiICSMVO&index=1
3. Eigenvalues and Eigenvectors | Properties and Important Result | Matrices- https://www.youtube.com/watch?v=1wjXVdwzgX8
4. Taylor Series | Numericals | Maths 1 | B.Tech 1st year | Engineering | BSc - https://www.youtube.com/watch?v=0bHky1ocA1Y
5. Partial Differentiation Example And Solution | Multivariable Calculus - https://www.youtube.com/watch?v=eTp5wq-cSXY&list=PLU6SqdYcYsfLuIJdHwY92aGBg5-uRHBOb&index=1

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Program: B. Tech. (AIML Engineering)								**Semester:** I	
Course: Engineering Chemistry								**Code:** 26AMBS102	
Teaching Scheme (Hrs/week)				**Evaluation Scheme (Marks)**					
Lecture	**Practical**	**Tutorial**	**Credit**	**CIE**	**ETE**	**TW**	**OR**	**PR**	**Total**
02	-	-	02	40	60	-	-	-	100

Prerequisites:

Basic knowledge of volumetric analysis, structure property relationship, classification and properties of polymers, electromagnetic radiation, electrochemical series.

Course Objectives:

1. To familiarize the students with the basic phenomenon/concepts of chemistry and its applications in various fields of Engineering.
2. To impart knowledge of technologies involved in water analysis to improve water quality.
3. To learn significance science of corrosion and preventive methods used for minimizing corrosion.
4. To understand structure, properties and applications of speciality polymers and nanomaterials.

Course Outcomes: After completion of this course, student will be able to -

CO1	Analyze water softening parameters.
CO2	Utilize different analytical methods for analysis of various chemical compounds.
CO3	Understand the mechanism of destruction of metals (corrosion) and effective preventive measures.
CO4	Explore the knowledge of advanced engineering materials for various engineering applications.
CO5	Analyze fuel and suggest use of alternative fuels.
CO6	Familiarize with classification, properties and applications of nanomaterials.

Course Contents:

Unit	**Description**	**Duration (Hrs.)**
1.	**Water Technology:** Introduction, Chemical Analysis of Water- Hardness; Temporary and Permanent, Alkalinity (Hydroxide, Carbonate and Bicarbonate), Softening Methods: Zeolite and Demineralization Process, Water Purification: Reverse Osmosis. Simple Numerical on Hardness Determination and Alkalinity Calculation.	6
2.	**Instrumental Methods of Analysis:** Types of analysis: Quantitative and Qualitative analysis Introduction, Instrumentation and Applications of following methods: Colorimetry, pHmetry (Titration of Strong acid versus Strong base), Conductometry (Titration of Strong acid versus Strong base)	5
3.	**Corrosion Science:** Introduction, Types of Corrosion-Dry and Wet corrosion, Wet Corrosion Mechanism: Hydrogen Evolution and Oxygen Absorption, Factors affecting rate of corrosion. Methods of prevention of corrosion: Cathodic Protection	5

	(Sacrificial Anode), Anodic Protection (Anodizing), Methods to apply Metallic Coatings-Hot dipping, Electroplating.	
4.	**Engineering Polymers:** Polymers: Introduction, Definition of Polymer, Monomer and Functionality of monomers Speciality Polymers: Introduction, Preparation, Properties and Applications of the following polymers: 1. Engineering Thermoplastic: Polycarbonate 2. Conducting Polymer: Polyacetylene Polymer Composites: Introduction, Constituents of composite, Advantages over conventional materials, Applications, Fiber Reinforced Plastic (FRP)-Glass reinforced and Carbon reinforced.	5
5.	**Fuels and Combustion:** Introduction, Calorific value - Definition, Gross and Net calorific value, Determination of Calorific value: Principle, Construction and Working of Bomb Calorimeter (Simple Numerical), Solid fuel: Coal: Analysis of Coal-Proximate (Simple Numerical). Alternate fuels: Biodiesel and Power alcohol. Hydrogen as future fuel: Production, Advantages, Storage and Applications in Hydrogen fuel cell.	5
6.	**Nanomaterials:** Introduction, Classification of Nanomaterials Based on Dimensions, Nanoscale materials: Structure, Properties and Applications of Graphene and Quantum dots (semiconductor nanoparticles), Importance of Nanotechnology in engineering applications.	4
	TOTAL	**28 Hrs.**

Text Books:

1. O.G. Palanna," Engineering Chemistry", Tata McGraw Hill Education Pvt. Ltd.
2. Dara S. S., Umare S. A.,"Textbook of Engineering Chemistry",12th Ed, S. Chand and Company Ltd.
3. Jain and Jain, "Engineering Chemistry", 16th Ed, DhanpatRai and Co. (Pvt.) Ltd., Delhi.

Reference Books:

1. G. R. Chatwal& S. K. Anand, "Instrumental Methods of Chemical Analysis", Himalaya Publishing House.
2. Dr. Sunita Rattan; A Textbook of Engineering Chemistry; 3rd Ed, S. K. Kataria & Sons, New Delhi
3. V. R. Gowarikar, N. V. Viswanathan, Jayadev Sreedhar, "Polymer Science", Wiley Eastern Limited.
4. Billmeyer F. W., "Textbook of polymer science", John Wiley and Sons.
5. B. Sivasankar, "Engineering Chemistry", Tata Mcgraw-Hill Education Publishing company Limited.
6. G. L. Hornyak, J. J. Moone, H. F. Tihhale, J. Dutta "Fundamentals of Nanotechnology", CRC press.

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

E-Resources:

MOOC / NPTEL/YouTube Links:

1. NPTEL Course on Corrosion, IISc Banglore : http://nptel.ac.in/courses/113108051/
2. NPTEL Course on Polymer, IIT Kharagpur: http://nptel.ac.in/courses/104105039/, http://nptel.ac.in/courses/104103071/40
3. NPTEL Course on Water Technology, IIT Kanpur: http://nptel.ac.in/courses/105104102/
4. NPTEL Course on UV-Visible Spectroscopy: http://nptel.ac.in/courses/102103044/4
5. NPTEL Course on Energy Sources: http://nptel.ac.in/courses/103105110/4
6. NPTEL Course on "Engineering Chemistry-I, https://nptel.ac.in/courses/122/106/122106028/
7. NPTEL Course on "Fundamentals of Spectroscopy", NCL,IISER Pune https://nptel.ac.in/courses/104/106/104106122/

Virtual Labs:

1. PICT Pune: http://chemistryvl.pict.edu/#/
2. NITK Surathkal: Hardness of water: https://ee1-nitk.vlabs.ac.in/exp/determination-of-hardness/simulation.html#:
3. NITK Surathkal: Alkalinity of water: https://ee1-nitk.vlabs.ac.in/exp/determination-of-alkalinity/ simulation.html
4. IIT Hyderabad: Colorimeter, verification of Beer's law, https://mas-iiith.vlabs.ac.in/exp/beer-law/ simulation.html
5. IIT Kanpur: Preparation of phenol-formaldehyde resin, http://ebootathon com/labs/beta/chemistry/ EngineeringChemistryLab/exp1/simulation.html
6. Amrita University: Determination of viscosity average molecular weight polymer, https://pcv-au.vlabs.ac.in/physicalchemistry/Determination_of_ViscosityAverageMolecularWeightofPolymer/

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Program: B. Tech. (AIML Engineering)								**Semester:** I	
Course: Engineering Chemistry Laboratory								**Code:** 26AMBS102P	
Teaching Scheme (Hrs/week)				**Evaluation Scheme (Marks)**					
Lecture	**Practical**	**Tutorial**	**Credit**	**CIE**	**ETE**	**TW**	**OR**	**PR**	**Total**
-	02	-	01	-	-	25	-	-	25

Prerequisites:

Basic knowledge of volumetric analysis, structure property relationship, classification and properties of polymers, electromagnetic radiation, electrochemical series.

Course Objectives:

1. To familiarize the students with the basic phenomenon/concepts of chemistry and its applications in various fields of Engineering.
2. To impart knowledge of technologies involved in water analysis to improve water quality.
3. To learn significance science of corrosion and preventive methods used for minimizing corrosion.
4. To understand structure, properties and applications of speciality polymers and nanomaterials.

Course Outcomes: After completion of this course, student will be able to -

CO1	Analyze water softening parameters.
CO2	Utilize different analytical methods for analysis of various chemical compounds.
CO3	Understand the mechanism of destruction of metals (corrosion) and effective preventive measures.
CO4	Explore the knowledge of advanced engineering materials for various engineering applications.
CO5	Analyze fuel and suggest use of alternative fuels.
CO6	Familiarize with classification, properties and applications of nanomaterials.

List of Experiments:

A. Lab Experiments (Any Seven)

1. Determination of hardness of water by EDTA method.
2. Determination of alkalinity of water.
3. Determination of strength of strong acid using pH meter.
4. Determination of maximum wavelength of absorption of $CuSO_4$/$FeSO_4$/$KMnO_4$, verify Beer's law and find unknown concentration of given sample.
5. Titration of a mixture of strong acid with strong base using Conductometer.
6. Preparation of phenol-formaldehyde/urea-formaldehyde resin.
7. Proximate analysis of coal.
8. Coating of copper or zinc on iron plate using electroplating.
9. Determination of the molecular weight of a polymer by using Ostwald's Viscometer.

B. Demonstration (virtual) (Any One)

10. Demonstration of effect of environmental conditions on metal by weight loss method.
11. Synthesis of oxide nanoparticles.

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Text Books:

1. O.G. Palanna," Engineering Chemistry", Tata McGraw Hill Education Pvt. Ltd.
2. Dara S. S., Umare S. A.,"Textbook of Engineering Chemistry",12th Ed, S. Chand and Company Ltd.
3. Jain and Jain, "Engineering Chemistry", 16th Ed, DhanpatRai and Co. (Pvt.) Ltd., Delhi.

Reference Books:

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2. Dr. Sunita Rattan; A Textbook of Engineering Chemistry; 3rd Ed, S. K. Kataria & Sons, New Delhi
3. V. R. Gowarikar, N. V. Viswanathan, Jayadev Sreedhar, "Polymer Science", Wiley Eastern Limited.
4. Billmeyer F. W., "Textbook of polymer science", John Wiley and Sons.
5. B. Sivasankar, "Engineering Chemistry", Tata Mcgraw-Hill Education Publishing company Limited.
6. G. L. Hornyak, J. J. Moone, H. F. Tihhale, J. Dutta "Fundamentals of Nanotechnology", CRC press.

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Program: B. Tech. (AIML Engineering)							**Semester:** I		
Course: Basic Electrical and Electronics Engineering							**Code** 26AMES101		
Teaching Scheme (Hrs/week)				**Evaluation Scheme (Marks)**					
Lecture	**Practical**	**Tutorial**	**Credit**	**CIE**	**ETE**	**TW**	**OR**	**PR**	**Total**
03	-	-	03	40	60	-	-	-	100

Prerequisites:

Basic Mathematics, Basic Knowledge of Computer Hardware

Course Objectives:

1. To understand fundamental electrical quantities and basic DC circuit analysis techniques and their application in real-world and computer systems.
2. To comprehend AC circuit fundamentals and analyze power in AC circuits, including its role in power supplies for computer systems.
3. To explore the working principles of electrical machines and their efficient use in minimizing power consumption in industrial and computer systems.
4. To understand the basic principles of semiconductor materials and diodes, and their applications in power regulation for electronic devices.
5. To study the working principles and applications of transistors and amplifiers in switching and amplification circuits for computing devices.
6. To gain knowledge of digital logic circuits, number systems, and Boolean algebra, with applications in digital data processing and computer systems.

Course Outcomes: After completion of this course, student shall be able to

CO1	Understand basic circuit laws to analyze simple DC circuits used in computing hardware.
CO2	Analyze AC circuits and understand their significance in powering computing systems.
CO3	Understand the function of transformers and electrical machines, especially their roles in power distribution for computing systems
CO4	Understand the basic semiconductor devices used in power regulation and protection within computer systems.
CO5	Gain knowledge of transistor-based devices and their use in digital switching, amplification, and signal processing in computers.
CO6	Understand the fundamental building blocks of digital systems, essential for understanding the functioning of modern computers and microprocessors.

Course Contents:

Unit	**Description**	**Duration (Hrs.)**
1.	**Basics of DC Circuits and Circuit Analysis:** Introduction to Electrical Quantities: Charge, current, voltage, power, and energy. Ohm's Law and Simple Circuit Calculations: Relationship between current, voltage, and resistance. Series and parallel resistive circuits. Kirchhoff's Laws: Kirchhoff's Voltage Law (KVL) and Kirchhoff's Current Law (KCL).Basic Circuit Analysis Techniques:, Voltage and current division. Application in Computer Systems: Importance of power supply in computer. **Case Study:** List and study Various voltages in SMPS.	6

2.	**AC Circuits and Power:** AC Fundamentals: Sinusoidal waveforms: amplitude, frequency, and phase. RMS and average values. AC Circuit Components: Impedance in AC circuits (resistors, inductors, and capacitors. Transformers. Electricity Consumption Calculation: Calculation of electricity consumption for households and industries, **Case Study**: Analysis of electricity bills for homes and small industries, Understanding tariff systems, energy consumption patterns, and energy-saving techniques.	6
3	**Electrical Machines and Power Consumption:** Basics of Electrical Machines: AC motors, DC motors, their working principles and applications. Energy Meters and Billing: Introduction to energy meters used in billing systems. signification of power factor. Application in Computer Systems: Transformers and motors in power supply and cooling systems of computers.	7
4.	**Semiconductor Basics and Applications:** Introduction to Semiconductor Materials: Properties of intrinsic and extrinsic semiconductors. PN Junction Diode: Structure, working principle, and characteristics. Applications of Diodes: Rectifiers (half-wave, full-wave) and voltage regulation using Zener diodes. **Case study:** Use of diodes in voltage regulation, switching, and protection circuits for computers.	7
5.	**Transistors and Amplifiers:** Introduction to Transistors: Bipolar Junction Transistors (BJTs) and Field Effect Transistors (FETs). Working Principles: BJTs and FETs configurations (common-emitter, common-source). Application of Transistor: as a switch, amplifier. **Case Study:** study of various amplifier circuit in computer system.	6
6.	**Digital Electronics Fundamentals:** Number Systems: Number systems (Binary, Octal, Decimal, Hexadecimal), Binary arithmetic (addition, subtraction, multiplication, division), Character representation (ASCII, Unicode). Logic Gates, De Morgan's Laws, Boolean Algebra: Basic gates: AND, OR, NOT, NAND, NOR, XOR, XNOR, Simplification using Boolean algebra and Karnaugh Maps. **Case study:** Digital circuits for data processing, memory units, and arithmetic logic unit (ALU) in computer processors	7
	TOTAL	**39**

Text Books:

1. S.K. Bhattacharya, "Basic Electrical and Electronics Engineering", Pearson Education.
2. V.K. Mehta and Rohit Mehta, S., "Principles of Electrical Engineering and Electronics", Chand Publications.
3. Robert L. Boylestad and Louis Nashelsky, "Electronic Devices and Circuit Theory", Pearson Education.

Reference Books:

1. Leonard S. Bobrow, "Fundamentals of Electrical Engineering", Oxford University Press.
2. H. Cotton, "Electrical Technology", CBS Publishers.
3. Donald A. Neamen, "Microelectronics: Circuit Analysis and Design", McGraw Hill Education

E-Resources:

1. NPTEL (National Program on Technology Enhanced Learning):
2. https://nptel.ac.in/
   a. Course on Basic Electrical Circuits
   b. Course on Semiconductor Devices
3. Coursera: https://www.coursera.org/
   a. Courses related to Electrical Engineering and Electronics.

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Program: B. Tech. (AIML Engineering)									**Semester:** I
Course: Basic Electrical and Electronics Engineering Laboratory									**Code:** 26AMES101P
Teaching Scheme (Hrs/week)				**Evaluation Scheme (Marks)**					
Lecture	**Practical**	**Tutorial**	**Credit**	**CIE**	**ETE**	**TW**	**OR**	**PR**	**Total**
-	02	-	01	-	-	50	-	-	50

Prerequisites:

Basic Mathematics, Basic Knowledge of Computer Hardware

Course Objectives:

1. To understand fundamental electrical concepts, DC and AC circuit analysis, electrical machines, and power management in computer systems.
2. To understand semiconductor devices, transistors, amplifiers, digital logic circuits, number systems, and Boolean algebra for electronic and computing applications.

Course Outcomes: After completion of this course, student shall be able to

CO1	Understand basic circuit laws to analyze simple DC circuits used in computing hardware.
CO2	Analyze AC circuits and understand their significance in powering computing systems.
CO3	Understand the function of transformers and electrical machines, especially their roles in power distribution for computing systems
CO4	Understand the basic semiconductor devices used in power regulation and protection within computer systems.
CO5	Gain knowledge of transistor-based devices and their use in digital switching, amplification, and signal processing in computers.
CO6	Understand the fundamental building blocks of digital systems, essential for understanding the functioning of modern computers and microprocessors.

List of Experiments:

Group A: Basics of Electronics Engineering Practical Assignments (Any 4)

1. Verify Ohm's law by measuring current and voltage across different resistors.
2. Apply Kirchhoff's Voltage Law (KVL) and Kirchhoff's Current Law (KCL) in a multi-loop DC circuit and validate results.
3. Measure and plot AC waveforms using an oscilloscope, determining amplitude, frequency, and phase.
4. Measure the efficiency and voltage regulation of a single-phase transformer.
5. Experiment with speed control methods of a DC motor and analyze performance.

Group B: Basics of Electrical Engineering Practical Assignments (Any 4)

1. Study the forward and reverse bias characteristics of a PN junction diode and plot the V-I characteristics.
2. Construct and analyze the performance of half-wave and full-wave rectifier circuits.
3. Use a Bipolar Junction Transistor (BJT) as a switch in a basic circuit and measure the output response.
4. Implement basic logic gates (AND, OR, NOT) using ICs and verify their truth tables.
5. Implement universal logic gates (NAND, NOR) using ICs and verify their truth tables.
6. Implement half adder using basic ICs and verify their truth tables.

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Text Books:

1. S.K. Bhattacharya, "Basic Electrical and Electronics Engineering", Pearson Education.
2. V.K. Mehta and Rohit Mehta, S., "Principles of Electrical Engineering and Electronics", Chand Publications.
3. Robert L. Boylestad and Louis Nashelsky, "Electronic Devices and Circuit Theory", Pearson Education.

Reference Books:

1. Leonard S. Bobrow, "Fundamentals of Electrical Engineering", Oxford University Press.
2. H. Cotton, "Electrical Technology", CBS Publishers.
3. Donald A. Neamen, "Microelectronics: Circuit Analysis and Design", McGraw Hill Education.

E-Resources:

NPTEL (National Program on Technology Enhanced Learning):
https://nptel.ac.in/
Course on Basic Electrical Circuits
Course on Semiconductor Devices
Coursera: https://www.coursera.org/
Courses related to Electrical Engineering and Electronics.

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Program: B. Tech(AIML Engineering)								**Semester:** I	
Course: Problem Solving and Logic Building								**Code:** 26AMES102	
Teaching Scheme (Hrs/week)				**Evaluation Scheme (Marks)**					
Lecture	**Practical**	**Tutorial**	**Credit**	**CIE**	**ETE**	**TW**	**OR**	**PR**	**Total**
02	-	-	02	40	60	-	-	-	100

Prerequisites:

Basic knowledge of computers and operating systems, logical reasoning, and analytical thinking skills

Course Objectives:

1. Introduce the fundamental concepts of computers and C programming, including program structure, compilation, variables, constants, operators, input/output, type conversion, and typecasting.
2. Develop programming skills using decision-making and looping constructs to solve computational problems.
3. Develop modular programming skills using functions, parameter passing, recursion, structures, and enumeration.
4. Develop the ability to store and process data using one-dimensional, two-dimensional, and multidimensional arrays.
5. Introduce string manipulation, pointers, and dynamic memory allocation techniques for efficient memory utilization.
6. Develop practical skills in file handling using text and binary files and standard C file operations.

Course Outcomes:

CO1	Explain and apply fundamental C programming concepts, including variables, constants, operators, input/output, type conversion, and typecasting.
CO2	Develop C programs using decision-making and looping constructs to solve computational problems.
CO3	Implement modular C programs using functions, parameter passing, recursion, structures, and enumeration.
CO4	Implement one-dimensional, two-dimensional, and multidimensional arrays and perform array operations.
CO5	Manipulate strings and pointers and apply dynamic memory allocation techniques using malloc(), calloc(), realloc(), and free().
CO6	Implement file-handling applications using standard C functions for processing text and binary files.

Course Contents:

Unit	**Description**	**Duration (Hrs.)**
1.	**Introduction to C:** Introduction to computers, input and output devices, designing efficient programs. Introduction to C, Structure of C program, Files used in a C program, Compilers, Compiling and executing C programs, variables, constants, Input/output statements in C, Operators in C, Type conversion and typecasting.	4
2.	**Decision control and Looping statements:** Introduction to decision control, Conditional branching statements, iterative statements, nested loops, break and continue statements, goto statement.	4

3	**Functions:** Introduction using functions, Function definition, function declaration, function call, return statement, passing parameters to functions, scope of variables, storage classes, recursive functions. C Structures, C Enumeration	5
4.	**Arrays:** Declaration of arrays, accessing the elements of an array, storing values in arrays, Operations on arrays, passing arrays to functions, two-dimensional arrays, operations on two-dimensional arrays, two-dimensional arrays to functions, multidimensional arrays.	4
5	**Introduction to strings:** Reading strings, writing strings, summary of functions used to read and write characters. **Pointers:** Type of Pointers ,Dynamic memory allocation (malloc(),calloc(), realloc(),free())	5
6.	**File Handling:** Types of Files, Create a File, File Operations (fopen (), fclose (), fwrite(), / fread() , Opening Modes in Standard I/O	5
	TOTAL	**28 Hrs.**

Textbooks:

1. Reema Thareja, *Programming in C*, 3rd Edition, Oxford University Press, 2023, ISBN-13: 978-9354979453.
2. Paul J. Deitel and Harvey M. Deitel, *C How to Program: With Case Studies Introducing Applications and Systems Programming*, 9th Edition, Pearson, 2021/2022, ISBN-13: 978-0137398393.
3. K. N. King, *C Programming: A Modern Approach*, 2nd Edition, W. W. Norton & Company, ISBN-13: 978-0393979503.
4. Brian W. Kernighan and Dennis M. Ritchie, *The C Programming Language*, 2nd Edition, Pearson, ISBN-13: 978-0133086225.

Reference Books:

1. Reema Thareja, *Computer Fundamentals and Programming in C*, 3rd Edition, Oxford University Press, 2023, ISBN-13: 978-9354977893.
2. Brian W. Kernighan and Dennis M. Ritchie, *The C Programming Language*, 2nd Edition, Pearson, ISBN-13: 978-0133086225.
3. K. N. King, *C Programming: A Modern Approach*, 2nd Edition, W. W. Norton & Company, ISBN-13: 978-0393979503.
4. Paul J. Deitel and Harvey M. Deitel, *C How to Program*, 9th Edition, Pearson, ISBN-13: 978-0137398393.
5. Brian "Beej" Hall, *Beej's Guide to C Programming*, Version 0.10.5, 2026.

E-Resources:

1. Programiz – Learn C Programming: https://www.programiz.com/c-programming
2. W3Schools – C Programming Tutorial: https://www.w3schools.com/c/
3. GeeksforGeeks – C Programming: https://www.geeksforgeeks.org/c/getting-started-with-c/
4. cppreference – C Language Reference: https://en.cppreference.com/w/c/language
5. GNU C Language Manual: https://www.gnu.org/software/c-intro-and-ref/manual/c-intro-and-ref.html
6. Beej's Guide to C Programming: https://www.beej.us/guide/bgc/html/index.html

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Program: B. Tech. (AIML Engineering)								**Semester:** I	
Course: Problem Solving and Logic Building Laboratory								**Code:** 26AMES102P	
Teaching Scheme (Hrs/week)				**Evaluation Scheme (Marks)**					
Lecture	**Practical**	**Tutorial**	**Credit**	**CIE**	**ETE**	**TW**	**OR**	**PR**	**Total**
-	02	-	01	-	-	50	-	-	50

Prerequisites:

Basic knowledge of computers and operating systems, logical reasoning, and analytical thinking skills

Course Objectives:

1. To develop fundamental C programming skills, including program structure, data types, operators, control structures, functions, recursion, and modular programming.
2. To apply arrays, strings, pointers, dynamic memory allocation, structures, and file handling techniques to solve computational problems.

Course Outcomes:

CO1	Explain and apply fundamental C programming concepts, including variables, constants, operators, input/output, type conversion, and typecasting.
CO2	Develop C programs using decision-making and looping constructs to solve computational problems.
CO3	Implement modular C programs using functions, parameter passing, recursion, structures, and enumeration.
CO4	Implement one-dimensional, two-dimensional, and multidimensional arrays and perform array operations.
CO5	Manipulate strings and pointers and apply dynamic memory allocation techniques using malloc(), calloc(), realloc(), and free().
CO6	Implement file-handling applications using standard C functions for processing text and binary files.

List of Experiments: Write a program using the C language (Any 10)

1. Explain the basic components of a computer system with suitable examples.
2. Describe different input and output devices used in computers.
3. Write a C program to read the student's name, roll number, and marks in three subjects and display the details along with total and average marks.
4. Write a C program to swap two numbers:
   - Using a temporary variable
   - Without using a temporary variable
5. Write a C program to convert:
   - Celsius to Fahrenheit
   - Fahrenheit to Celsius
6. Write a C program to check whether a number is positive, negative, or zero.
7. Write a C program to find the largest among three numbers using if-else.
8. Write a C program to print all prime numbers between 1 and 100.
9. Write a C program to find the factorial of a number using a `for` loop.
10. Write a C program using a function to find the largest of three numbers.
11. Write a C program using a function to check whether a number is prime.
12. Create a structure Student containing:
    Roll number, Name, Marks in three subjects, Total, Average
    Write a program to read and display the details of one student.

13. Create an enumeration for months and display the number of days in a selected month.
14. Write a C program to read n elements into an array and display them.
15. Write a C program to find the largest and smallest elements in an array.
16. Write a C program to read and display a matrix.
17. Write a C program to add two matrices.
18. Write a C program to find the length of a string without using strlen().
19. Write a C program to copy one string to another without using strcpy().

Textbooks:

5. Reema Thareja, *Programming in C*, 3rd Edition, Oxford University Press, 2023, ISBN-13: 978-9354979453.
6. Paul J. Deitel and Harvey M. Deitel, *C How to Program: With Case Studies Introducing Applications and Systems Programming*, 9th Edition, Pearson, 2021/2022, ISBN-13: 978-0137398393.
7. K. N. King, *C Programming: A Modern Approach*, 2nd Edition, W. W. Norton & Company, ISBN-13: 978-0393979503.
8. Brian W. Kernighan and Dennis M. Ritchie, *The C Programming Language*, 2nd Edition, Pearson, ISBN-13: 978-0133086225.

Reference Books:

6. Reema Thareja, *Computer Fundamentals and Programming in C*, 3rd Edition, Oxford University Press, 2023, ISBN-13: 978-9354977893.
7. Brian W. Kernighan and Dennis M. Ritchie, *The C Programming Language*, 2nd Edition, Pearson, ISBN-13: 978-0133086225.
8. K. N. King, *C Programming: A Modern Approach*, 2nd Edition, W. W. Norton & Company, ISBN-13: 978-0393979503.
9. Paul J. Deitel and Harvey M. Deitel, *C How to Program*, 9th Edition, Pearson, ISBN-13: 978-0137398393.
10. Brian "Beej" Hall, *Beej's Guide to C Programming*, Version 0.10.5, 2026.

E-Resources:

7. Programiz – Learn C Programming: https://www.programiz.com/c-programming
8. W3Schools – C Programming Tutorial: https://www.w3schools.com/c/
9. GeeksforGeeks – C Programming: https://www.geeksforgeeks.org/c/getting-started-with-c/
10. cppreference – C Language Reference: https://en.cppreference.com/w/c/language
11. GNU C Language Manual: https://www.gnu.org/software/c-intro-and-ref/manual/c-intro-and-ref.html
12. Beej's Guide to C Programming: https://www.beej.us/guide/bgc/html/index.html

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Program: B. Tech. (AIML Engineering)								**Semester:** I	
Course: Web Application Development								**Code:** 26AMVS101	
Teaching Scheme (Hrs/week)				**Evaluation Scheme (Marks)**					
Lecture	**Practical**	**Tutorial**	**Credit**	**CIE**	**ETE**	**TW**	**OR**	**PR**	**Total**
-	4	-	02	-	-	50	-	-	50

Prerequisites:

Knowledge of logic and any programming.

Course Objectives:

1. To understand HTML Fundamentals: elements, attributes, head, body structure.
2. To utilize CSS3 Techniques syntax, manage inclusion, and manipulate properties like color, background, and fonts.

Course Outcomes: After completion of this course, student will be able to -

CO1	Use HTML formatting tags to present content on web page.
CO2	Develop web page using list and hyperlinks.
CO3	Develop web pages using images, colors and backgrounds.
CO4	Design HTML forms using table and frames.
CO5	Apply presentation schemes on content using CSS.
CO6	Publish websites on internet or intranet.

Course Contents:

Unit	**Description**	**Duration (Hrs.)**
1.	**Introduction to HTML** Terminologies used in Web Design: World Wide Web (www), Web Pages, Web Site, Web Browsers, Web Servers and types of sites. Static vs. dynamic web sites, Search Engine. Web page structure: DOCTYPE, HTML, TITLE, HEAD, BODY and other meta tags with attributes. Block Level Elements: Headings, Paragraphs, Breaks, Divisions, Centered Text, Block Quotes, Preformatted text, types of Address, HR tag. Horizontal Rue. Text Level Elements: Bold, Italic, Teletype, Underline, Strikethrough, Superscript, Subscript, DIV tag, displaying special characters, comments.	3
2.	**Lists and Links** Lists: Ordered Lists, Unordered Lists, Definition Lists, Nested Lists. Links: Absolute, Relative and Inline links, use image as link, link to an email address, button as link, types of links, linking various documents for internal and external links, to link different web page of same site, link different location on the same web page, a specific location on different web page of same site, to specific section within the document, inserting E-mail link.	2
3.	**Images, Colors and Background** Image: Types of image format, jpg, bmp, png gif etc. IMG tag, alternate text, image alignment, HSPACE, VSPACE, wrapping text, height and width of images, Image as a link, Inserting Images, formatting image for sizing, alignment. Border	2

	and using other attributes with IMG tag. Colors and Backgrounds: The text color, color attribute of FONT tag, text attribute of BODY tag. bgcolor attribute of BODY tag, changing link colors: link, alink, vlink, attributes of BODY tag, Backgrounds: Inserting image as page background, background attributes of BODY tag, creating solid color page background.	
4.	**Table, Frames and Forms** Table: Table tag with attributes. TABLE, <tr>, <th>, <td> tags. Border, cell spacing, cell padding, width, align, bgcolor attributes. Adding captions: CAPTION tag Formatting contents in the table cells: align, valign, bgcolor, height, width, nowrap attributes. Spanning rows and columns: rowspan and colspan attributes. Frames: Types of Frames with their attributes, Creating frames: FRAMESET tag – rows, cols attributes, FRAME tag – name, frame border, margin height, margin width, src, resize, scrolling Attributes, Use of NOFRAMES tag, Frame targeting. Forms: Creating basic form: FORM tag, action and method attributes, Form fields: Single line text field, password field, multiple line text area, radio buttons, and check boxes. Pull down menus: SELECT and OPTION tags. Buttons: submit, reset and generalized buttons. Formatting technique: Using table to layout form.	2
5.	**Cascading Style sheets** Cascading Style Sheets: Different types of Style Sheets, Benefits of using CSS. Adding style to the document: Linking to style sheets, Embedding style sheets, Using inline style, Selectors: CLASS rules, ID rules. Style sheet properties: Font, text, box, color and background properties; Creating and Using a simple external CSS file; Using the internal and inline CSS; background and color gradients in CSS Setting font and text in style sheet using table layout.	2
6.	**Website Hosting** Website Hosting: Concept of Internet and Intranet. Publishing website on Intranet, installing and configuring web server, uploading files on intranet site, access intranet-based website, publishing website site on Internet, hiring web space, uploading files using FTP, virtual hosting, access internet-based website.	2
	TOTAL	**13 Hrs.**

List of Experiments: (Any 10 Experiment)

1. Create web page using structure tags to display sample message.
2. Create a web page for displaying a paragraph using formatting tags, HR tags.
3. Create a web page using text level and border level tags.
4. Design a web page for implementing ordered list and unordered list.
5. Create a web page to link:
   - A different web page of same site
   - A different location on the same web page
   - A Specific location on different web page of same site
6. Create a webpage which includes photos and align with the ALT property on the left, right, and center.

7. Insert images on web page using various attributes and set image as background.
8. Create a webpage containing any image and add a hyperlink to another webpage. Use width and height property for an image.
9. Create table within table and also insert an image within the data elements of the table.
10. Create a webpage that displays first year timetable. Make effective use of rowspan and colspan attributes. Make use of <th> tag.
11. Create a webpage that provides a form for filling information. The webpage must contain following elements:
    - Textbox
    - Radio buttons
    - Checkboxes
12. Create a webpage that provides a form for filling information. The webpage must contain following elements:
    - Buttons (Submit/Reset)
    - Text area
    - Textbox for passwords
13. Create a web page for demonstration of CSS by applying internal style, external and inline style.
14. Create a web page for demonstration of CSS responsive web design.
15. Create a website and host on open source.
16. Create a web page to represent personal portfolio.

Text Books:

1. Jon Duckett's HTML and CSS
2. A beginner's guide to HTML, CSS, Javascript, and Web Graphics, by Jennifer Niederst Robbins
3. HTML 5 Black Book (Covers CSS3, JavaScript, XML, XHTML, AJAX, PHP, jQuery) 2Ed., DT Editorial Services

Reference Books:

1. Marty Hall, Larry Brown, "Core Web Programming", Second Edition, Pearson Education, 2001, ISBN 978-0130897930.
2. H.M. Deitel, P.J. Deitel and A.B. Goldberg, "Internet & World Wide Web How To Program", Third Edition, Pearson Education, 2006, ISBN 978-0131752429.
3. Chris Bates, "Web Programming Building Internet Applications", 3rd Edition, Wiley India, 2006.
4. Xue Bai et al, "The web Warrior Guide to Web Programming", Thomson, 2003

E-Resources:

MOOC / NPTEL/YouTube Links:

1. http://www.nptelvideos.in/2012/11/internet-technologies.html
2. https://freevideolectures.com/course/2308/internet-technology/26video lecture by Prof. Indranil Sengupta, IIT, Kharagpur
3. https://www.digimat.in/nptel/courses/video/106105191/L01.html
4. https://www.w3schools.com/html/html_blocks.asp
5. https://www.javatpoint.com/html-frame-tag

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Program: B. Tech.(Mech/AIML/AIDS/R &A/ ECE/ E & TC/ Computer/IT)						**Semester:** I			
Course: Professional Development - I						**Code:** 26AMCC101			
Teaching Scheme (Hrs/week)				**Evaluation Scheme (Marks)**					
Lecture	**Practical**	**Tutorial**	**Credit**	**CIE**	**EIE**	**TW**	**OR**	**PR**	**Total**
1	02		02			50			50

Course Objectives:

1. To introduce students on professional development skills and its importance in building personal and professional life.
2. To inculcate soft skills like goal setting, time management, emotional intelligence, leadership etc required in today's professional environment.
3. To make students aware of employability skills like workplace communication, correspondence at work, team work and workplace etiquette to imbibe better employability maturity

Course Outcomes: After completion of this course, students will be able to -

CO 1	Know their own values, significance of discipline, self-grooming applied effectively in career, personal life, at workplace, society and professional world.
CO 2	Understand the importance of necessity of various soft skills required in today's professional workplace environment for better growth and leadership perspective.
CO 3	To be aware of significance of emotional intelligence at workplace and tapping leadership opportunities at engineering and technological organizations.

Course Contents:

Unit	**Description**	**Duration (Hrs.)**
1.	**Values:** Types of Values, Internal and External Stakeholders, SWOT analysis **Self-discipline:** Self-discipline impact in your life and society, Techniques to build self-discipline, Self-review and actions. **Self-Grooming**: Meaning and significance of self-grooming at personal, organizations, social and professional Level.	16
2.	**Soft Skills basics (Personal orientation)**: Soft Skills and You, Attitude, Goal Setting, Time Management,	16
3.	**Soft Skills Advanced (Professional and Social orientation)** Emotional Intelligence, Leadership, Social Consciousness.	16
	TOTAL	**48 Hrs.**

Text Books:

1. M. K. Sinha, "Success Through Self-Discipline: Your Personal Guide to Achieving Your Goals"
2. Sabina Pillai, Agna Fernandez," Soft Skills and Employability Skills" Cambridge Press
3. Sanjay Kumar & Pushpa Latta, commination skills "Oxford higher education
4. Minakshi Raman & Sangita Sharma, "Technical Communication and Principal & Practices Oxfords Press.

Reference Books:

1. Stephen R. Covey, "The 7 Habits of Highly Effective People: Powerful Lessons in Personal Change", Simon & Schuster, 1989.
2. Jack Canfield, "The Success Principles", HarperCollins, 2005.
3. Norman Vincent Peale, "The Power of Positive Thinking", Prentice Hall, 1952.

E-Resources:

1. Coursera: "The Science of Well-Being" by Yale University, - https://www.coursera.org/learn/the-science-of-well-being
2. Udemy: "Self-Care: Take Care ofYourselfto Better Take Care of Others" by Jessica Rogers https://www.udemy.com/course/caring-self/?couponCode=UPGRADE02223

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

LIBERAL LEARNING COURSES - I

(Select any one course from the given Liberal Learning Courses)

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Program: B. Tech(AIML Engineering)								**Semester:** I	
Course: Liberal Learning – I (Guitar)								**Code:** 26AMCC102A	
Teaching Scheme (Hrs/week)				**Evaluation Scheme (Marks)**					
Lecture	**Practical**	**Tutorial**	**Credit**	**CIE**	**ETE**	**TW**	**OR**	**PR**	**Total**
-	02	-	01	-	-	26	-	-	26

Prerequisites:

Basic knowledge of Indian classical music and Guitar musical instrument.

Course Objectives:

1. To build a strong foundation in Indian classical dance through mastering basic techniques, rhythms, expressions, and repertoire, culminating in a performance.

Course Outcomes: After completion of this course, students will be able to -

CO1	Illustrate the fundamental aspects of Guitar instrument.
CO2	Demonstrate the performance of Guitar Instrument.
CO3	Apply different types Chords.
CO4	Apply basic outline through various prescribed ragas practically.

Course Contents:

Sr. No.	**Description**	**Duration (Hrs.)**
1.	Introduction to the Guitar	2
2.	Understanding standard tuning	2
3.	Introduction to tablature and note reading	2
4.	Introduction to basic music theory concepts	2
5.	Understanding scale, intervals, and chords	2
6.	Learning more open chords: D major, D minor, C major, G major	2
7.	Understanding power chords and their shapes	2
8.	Understanding barre chord shapes: F major, B minor	2
9.	Finding Chords by Ear	2
10.	Chord Progressions	2
11.	Advanced Chord Types	2
12.	Transposing Chord	2
13.	Review and Practice	2
14.	Introduction to Scales	2
	TOTAL	**28**

Text Books:

1. David Hodge, "Guitar Theory", DK Publishing.

Reference Books:

1. Russ Shipton, "The Complete Guitar Player", Published by Wise.
2. Vincent Ong, Alfred Khp," Classical Guitar Advanced Studies Repertoires", Dynamic Publication.

E-Resources:

1. https://www.youtube.com/watch?v=BBz-Jyr23M4

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Program: B. Tech. (AIML Engineering)								**Semester:** I	
Course: Liberal Learning – I (Singing)								**Code:** 26AMCC102B	
Teaching Scheme (Hrs/week)				**Evaluation Scheme (Marks)**					
Lecture	**Practical**	**Tutorial**	**Credit**	**CIE**	**ETE**	**TW**	**OR**	**PR**	**Total**
-	02	-	01	-	-	26	-	-	26

Prerequisites:

Basic knowledge of Indian classical music in singing.

Course Objectives:

1. To offer students' knowledge of the basic concepts of Singing in a very easy to understand manner with their practical applicability.

Course Outcomes: After completion of this course, students will be able to -

CO1	Illustrate the fundamental aspects of Singing.
CO2	Demonstrate the performance of Singing.
CO3	Apply basic outline through various prescribed ragas practically.

Course Contents:

Sr. No.	**Description**	**Duration (Hrs.)**
1.	Voice Culture in Indian Semi Classical Singing.	2
2.	Basics of Singing o Introduction to semi classical singing.	2
3.	Basics of Indian Semi Classical Music.	2
4.	Learning Basic Ragas.	2
5.	Music Theory Basics.	2
6.	Vocal Warm-ups.	2
7.	Introduction to Ear Training.	2
8.	Breathe Control.	2
9.	Resonance and Tone Production.	2
10.	Diction and Articulation.	2
11.	Dynamics and Expression.	2
12.	Introduction to Repertoire.	2
13.	Practice Techniques.	2
14.	Interpretation and Expression.	2
	TOTAL	**28**

Text Books:

1. **Dr. Theodore Dimon, "Anatomy of the Voice, This Is a Voice".**

Reference Books:

1. Richard Miller, "The Structure of Singing", Schirmer Books, London.
2. Jennifer Hamady, "The Art of Singing", Published by Hal Leonard.

E-Resources:

1. https://www.youtube.com/watch?v=4hNq9qykOyE
2. https://www.youtube.com/watch?v=b14gkmECz-Y

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Program: B. Tech. (AIML Engineering)							**Semester:** I		
Course: Liberal Learning – I (Cinematography)							**Code:** 26AMCC102C		
Teaching Scheme (Hrs/week)				**Evaluation Scheme (Marks)**					
Lecture	**Practical**	**Tutorial**	**Credit**	**CIE**	**ETE**	**TW**	**OR**	**PR**	**Total**
-	02	-	01	-	-	26	-	-	26

Prerequisites:

A basic understanding of film theory, Camera operation, Lighting techniques and visual storytelling is essential for cinematography.

Course Objectives:

1. To make students effectively use their camera's components, study fundamental photography techniques and apply basic to advanced editing skills.

Course Outcomes: After completion of this course, students will be able to -

CO1	Illustrate the fundamental aspects of camera equipment.
CO2	Demonstrate the performance of camera equipment
CO3	Ability to translate creative concepts into visually engaging and coherent film or video projects.
CO4	Mastery in crafting compelling visual narratives through camera angles, lighting, and composition

Course Contents:

Sr. No.	**Description**	**Duration (Hrs.)**
1.	Introduction to Photography	2
2.	Understanding camera components (lens, shutter, sensor)	2
3.	Exposure Triangle	2
4.	Introduction to the rule of thirds, leading lines, and framing	2
5.	Understanding autofocus vs. manual focus	2
6.	Introduction to natural and artificial lighting	2
7.	White Balance and Color Theory	2
8.	Motion and Long Exposure	2
9.	Basics of portrait photography	2
10.	Basics of landscape photography	2
11.	Overview of post-processing software (e.g., Adobe Light room, Photoshop)	2
12.	Introduction to advanced editing tools	2
13.	Organizing and Storing Photos	2
14.	Final Project Presentation and Review	2
	TOTAL	**28**

Text Books:

1. Tania Hoser, "Introduction to Cinematography", Taylor & Francis.

Reference Books:

1. Anat Pick, "Screening Nature", Berghahn Books.
2. Blain Brown, "Cinematography: Theory and Practice", Taylor & Francis.

E-Resources:

1. https://youtu.be/V7z7BAZdt2M?si=to4yQ46zEKRbxKOm
2. https://youtu.be/WXdAX0No2hM?si=GZu_mJsmyJ7NGnAU

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Program: B. Tech(AIML Engineering)							**Semester:** I		
Course: Liberal Learning – I (Dance)							**Code:** 26AMCC102D		
Teaching Scheme (Hrs/week)				**Evaluation Scheme (Marks)**					
Lecture	**Practical**	**Tutorial**	**Credit**	**CIE**	**ETE**	**TW**	**OR**	**PR**	**Total**
-	02	-	01	-	-	26	-	-	26

Prerequisites:

Good stamina, flexibility and familiarity with simple rhythmic patterns and beats.

Course Objectives:

1. To build a strong foundation in Indian classical dance through mastering basic techniques, rhythms, expressions, and repertoire, culminating in a performance.

Course Outcomes: After completion of this course, students will be able to -

CO1	Understand the fundamental postures, hand gestures and basic steps of Indian classical dance.
CO2	Understand and perform dance sequences to various rhythmic cycles (Tala) with confidence.
CO3	Convey emotions and stories through facial expressions (Abhinaya) and body language.

Course Contents:

Sr. No.	**Description**	**Duration (Hrs.)**
1.	Overview of Indian Classical Dance	2
2.	Fundamental Postures and Hand Gestures (Hasta Mudras)	2
3.	Introduction to Basic Steps (Adavus or Tatkars)	2
4.	Rhythmic Patterns and Clapping (Tala)	2
5.	Advanced Basic Steps	2
6.	Strength and Conditioning	2
7.	Introduction to Basic Expressions (Abhinaya)	2
8.	Integrating Steps and Expressions	2
9.	Intermediate Rhythmic Patterns	2
10.	Improvisation and Creative Movement	2
11.	Introduction to Advanced Movements	2
12.	Review and Feedback	2
13.	Learning a Simple Dance Piece - Part 1	2
14.	Learning a Simple Dance Piece - Part 2	2
	TOTAL	**28**

Text Books:

1. Padma Subrahmanyam, "Indian Classical Dance: A Beginner's Manual", Abhinav Publications.

Reference Books:

1. Dr. Aditi Sriram, "Indian Classical Dance: A Guide", Vikas Publishing House.

E-Resources:

1. https://youtu.be/5apCTHzvkWI?si=p11CR_4XxPocTbjO
2. https://youtu.be/OIKOHzePJCA?si=7pnPZKuvfT5EIWhf

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Program: B. Tech(AIML Engineering)								**Semester:** I	
Course: Liberal Learning – I (Synthesizer/Keyboard)								**Code:** 26AMCC102E	
Teaching Scheme (Hrs/week)				**Evaluation Scheme (Marks)**					
Lecture	**Practical**	**Tutorial**	**Credit**	**CIE**	**ETE**	**TW**	**OR**	**PR**	**Total**
-	02	-	01	-	-	26	-	-	26

Prerequisites:

Basic knowledge of Indian classical music and Keyboard musical instrument.

Course Objectives:

1. To offer students' knowledge of the basic concepts of playing Keyboard in a very easy to understand manner with their practical applicability.

Course Outcomes:

CO1	Illustrate the fundamental aspects of Keyboard instrument.
CO2	Demonstrate the performance of Keyboard Instrument.
CO3	Apply different types of Chords.
CO4	Apply basic outline through various prescribed ragas practically.

Course Contents:

Sr. No.	**Description**	**Duration (Hrs.)**
1.	Introduction to the Keyboard	2
2.	Understanding Notes and Keys	2
3.	Basic Music Theory	2
4.	Introduction to the C major scale	2
5.	Learning to play simple melodies in C major	2
6.	Introduction to Chords	2
7.	Combining Melodies and Chords	2
8.	Review and practice melodies and chords	2
9.	Introduction to Minor Scales	2
10.	Introduction to additional chords (D major, E minor)	2
11.	Understanding chord progressions (e.g., I-IV-V)	2
12.	Review scales, chords, and progressions	2
13.	Introduction to Arpeggios	2
14.	Dynamics and Expression	2
	TOTAL	**28**

Text Books:

1. Chuan C. Chang, "Fundamentals of Piano Practice", Create space Independent Publishing Platform.

Reference Books:

1. Michael Rodman, "Keyboard for the Absolute Beginners", Alfred Publishing.
2. Davis Dorrough, "Piano Scales".

E-Resources:

1. https://youtu.be/2mPS-2guHVo?si=8X_4KKezIdrMejLH
2. https://youtu.be/tEtukfFv3Wk?si=2iJ8wdD0dfjWauPb

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Program: B. Tech(AIML Engineering)							**Semester:** I		
Course: Liberal Learning – I (Basketball)							**Code:** 26AMCC102F		
Teaching Scheme (Hrs/week)				**Evaluation Scheme (Marks)**					
Lecture	**Practical**	**Tutorial**	**Credit**	**CIE**	**ETE**	**TW**	**OR**	**PR**	**Total**
-	02	-	01	-	-	26	-	-	26

Prerequisites:

Proper health, Basic knowledge of rules of the game.

Course Objectives:

1. To develop foundational basketball skills, including dribbling, passing, shooting, and defense, while understanding game rules and strategies through practical gameplay and scrimmage.

Course Outcomes: After completion of this course, students will be able to -

CO1	Demonstrate basic basketball skills such as dribbling, passing, shooting, and defensive fundamentals effectively.
CO2	Apply offensive and defensive strategies, including transition play, during gameplay and scrimmages.
CO3	Understand and implement basketball game rules and referee gestures accurately in practical situations.

Course Contents:

Sr. No.	**Description**	**Duration (Hrs.)**
1.	Introduction to Basketball	2
2.	Basic Skills – Dribbling	2
3.	Basic Skills- Passing	2
4.	Basic Skills- Shooting	2
5.	Defensive Fundamentals	2
6.	Rebounding Basics	2
7.	Ball Handling & Control	2
8.	Shooting Mechanics	2
9.	Offensive Strategies	2
10.	Defensive Strategies	2
11.	Transition Play	2
12.	Gameplay & Scrimmage	2
13.	Game Rules , Refree Gestures	2
14.	Practical	2
	TOTAL	**28**

Text Books:

1. K.K. Sharma, "Basketball: Skills and Drills", Sports Publications.

Reference Books:

1. Dr. P.K. Kher, "Basketball Coaching: A Complete Guide", Khel Prakashan.
2. S. Reddy, "The Ultimate Guide to Basketball Training", Blue Rose Publisher.

E-Resources:

1. Introduction to Exercise Physiology & Sports Performance, IIT Madras, https://nptel.ac.in/courses/109106406

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Program: B. Tech. (AIML Engineering)								**Semester:** I	
Course: Liberal Learning – I (Cricket)								**Code:** 26AMCC102G	
Teaching Scheme (Hrs/week)				**Evaluation Scheme (Marks)**					
Lecture	**Practical**	**Tutorial**	**Credit**	**CIE**	**ETE**	**TW**	**OR**	**PR**	**Total**
-	02	-	01	-	-	26	-	-	26

Prerequisites:

Proper health, Basic knowledge of rules of the game.

Course Objectives:

1. To enhance cricket skills from basics to advanced techniques, focusing on tactics, fitness, and specialized fielding and wicket keeping through targeted practice and match simulations.

Course Outcomes: After completion of this course, students will be able to -

CO1	Master fundamental and advanced cricket techniques, including batting, bowling, and specialized fielding and wicket keeping.
CO2	Demonstrate an understanding of game scenarios and tactical strategies, applying them effectively during match simulations and pressure situations.
CO3	Improve physical fitness, strength, and conditioning, with targeted skill enhancement and mid-season assessments to track progress.

Course Contents:

Sr. No.	**Description**	**Duration (Hrs.)**
1.	Introduction and Fundamentals.	2
2.	Basic Techniques.	2
3.	Introduction to Game Scenarios.	2
4.	Physical Fitness and Match Simulations.	2
5.	Advanced Batting Techniques	2
6.	Advanced Bowling Techniques	2
7.	Specialized Fielding and Wicket keeping	2
8.	Tactical Understanding	2
9.	Refining Batting Techniques	2
10.	Refining Bowling Techniques	2
11.	Fielding Under Pressure	2
12.	Strength and Conditioning	2
13.	Targeted Skill Improvement	2
14.	Mid-Season Assessment	2
	TOTAL	**28**

Text Books:

1. Sanjay Manjrekar, "Cricket Fundamentals", Orient BlackSwan
2. Ravi Shastri, "Winning Cricket: Skills and Strategies", Notion Press

Reference Books:

1. Sachin Tendulkar, "Playing It My Way", Hachette India
2. Rahul Dravid, "Cricket: The Game of Life", Penguin India

E-Resources:

1. Sports and Performance Nutrition, IIT Madras, https://onlinecourses.nptel.ac.in/noc24_hs82/

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Program: B. Tech(AIML Engineering)								**Semester:** I	
Course: Liberal Learning – I (Rifle and Pistol Shooting)								**Code:** 26AMCC102H	
Teaching Scheme (Hrs/week)				**Evaluation Scheme (Marks)**					
Lecture	**Practical**	**Tutorial**	**Credit**	**CIE**	**ETE**	**TW**	**OR**	**PR**	**Total**
-	02	-	01	-	-	26	-	-	26

Prerequisites:

Proper health, Basic knowledge of rules of the game.

Course Objectives:

1. To develop fundamental skills in rifle and pistol shooting through technical knowledge, practical drills, and mental preparation for competitive performance.

Course Outcomes: After completion of this course, students will be able to -

CO1	Master fundamental and advanced shooting techniques for both rifle and pistol, including aiming, breathing, and triggering.
CO2	Develop strong mental focus and relaxation techniques essential for high-performance shooting and competition readiness.
CO3	Gain hands-on experience in live shooting drills and positional shooting, preparing them for competitive shooting scenarios.

Course Contents:

Sr. No.	**Description**	**Duration (Hrs.)**
1.	Introduction about shooting game	2
2.	Basic technical knowledge	2
3.	Technique Refinement(aiming, breathing and triggering)	2
4.	Learning about live shooting and technics	2
5.	Practicing standard Positional rifle Shooting	2
6.	Mental Preparation and Focus	2
7.	Practice and learning session of live shooting(rifle)	2
8.	Learning about pistol shooting(pistol)	2
9.	Introduction of pistol positions and dry practice	2
10.	Practical Shooting Drills (basic)	2
11.	Learning about live shooting and technics(standing position)	2
12.	Learning of Concentration, breathing and relaxing exercise for shooting	2
13.	Introduction of competition level and practice	2
14.	Final test and oral (rifle and pistol match)	2
	TOTAL	**28**

Reference Books:

1. David Watson, "ABCs of Rifle Shooting", Gun Digest (Imprint of KP Books), 2014

E-Resources:

1. Introduction to Exercise Physiology & Sports Performance, IIT Madras, https://nptel.ac.in/courses/109106406

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Program: B. Tech(AIML Engineering)								**Semester:** I	
Course: Liberal Learning – I (Volleyball)								**Code:** 26AMCC102I	
Teaching Scheme (Hrs/week)				**Evaluation Scheme (Marks)**					
Lecture	**Practical**	**Tutorial**	**Credit**	**CIE**	**ETE**	**TW**	**OR**	**PR**	**Total**
-	02	-	01	-	-	26	-	-	26

Prerequisites:

Proper health, Basic knowledge of rules of the game.

Course Objectives:

1. To develop foundational volleyball skills, including serving, passing, setting, spiking, and blocking, while mastering game rules and strategies through practical gameplay and scrimmage.

Course Outcomes: After completion of this course, students will be able to -

CO1	Demonstrate proficiency in basic volleyball skills such as serving, passing, setting, spiking, and blocking.
CO2	Apply offensive and defensive strategies effectively, including serve receive and transition play, during gameplay.
CO3	Understand and implement volleyball rules and referee gestures, applying them accurately during practical gameplay and scrimmages.

Course Contents:

Sr. No.	**Description**	**Duration (Hrs.)**
1.	Introduction to Volleyball	2
2.	Basic Skills - Serving	2
3.	Basic Skills- Passing	2
4.	Basic Skills- Setting	2
5.	Spiking Basics	2
6.	Blocking Basics	2
7.	Digging Basics	2
8.	Serve Receive	2
9.	Offensive Strategies	2
10.	Defensive Strategies	2
11.	Transition Play	2
12.	Gameplay & Scrimmage	2
13.	Game Rules , Refree Gestures	2
14.	Practical	2
	TOTAL	**28**

Text Books:

1. Jitendra Kumar, "The Complete Guide to Volleyball", Blue Rose Publisher

Reference Books:

1. N. Ramachandran, "Volleyball: Steps to Success", Sports Publication

E-Resources:

1. https://coachtube.com/course/volleyball/volleyball-for-beginners/7004

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Program: B. Tech. (AIML Engineering)								**Semester:** I	
Course: Liberal Learning – I (Football)								**Code:** 26AMCC102J	
Teaching Scheme (Hrs/week)				**Evaluation Scheme (Marks)**					
Lecture	**Practical**	**Tutorial**	**Credit**	**CIE**	**ETE**	**TW**	**OR**	**PR**	**Total**
-	02	-	01	-	-	26	-	-	26

Prerequisites:

Proper health, Basic knowledge of rules of the game.

Course Objectives:

1. To enhance players' technical skills, tactical understanding, physical fitness, teamwork, and sportsmanship, fostering a comprehensive understanding and appreciation of the game.

Course Outcomes: After completion of this course, students will be able to -

CO1	To identify and describe the fundamental skills and strategies involved in football, including ball control, dribbling techniques, basic offensive and defensive tactics.
CO2	To apply advanced dribbling and passing techniques during practice sessions.
CO3	To design and execute a cohesive game plan that integrates set pieces, team chemistry, and communication, evaluating its effectiveness through simulation matches.

Course Contents:

Sr. No.	**Description**	**Duration (Hrs.)**
1.	Introduction and Basic Skills.	2
2.	Ball Control and Movement.	2
3.	Advanced Dribbling and Passing.	2
4.	Shooting and Finishing.	2
5.	Offensive Tactics.	2
6.	Defensive Tactics.	2
7.	Set Pieces (Offensive and Defensive).	2
8.	Team Chemistry and Communication.	2
9.	Midfield Dominance.	2
10.	Forward Play and Creativity.	2
11.	Defense Organization.	2
12.	Goalkeeper Training.	2
13.	Speed and Agility.	2
14.	Simulation Matches.	2
	TOTAL	**28**

Text Books:

1. Srinivasan J. B, "Football Coaching: A Comprehensive Guide", Sports Publishing.

Reference Books:

1. Rob Ellis, "The Complete Guide to Coaching Soccer", Meyer & Meyer Sport.

E-Resources:

1. Udemy – Soccer Courses - https://www.udemy.com/topic/soccer/

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Program: B. Tech. (AIML Engineering)								**Semester:** I	
Course: Indian Knowledge System and Financial Literacy								**Code:** 26AMIK101	
Teaching Scheme (Hrs/week)				**Evaluation Scheme (Marks)**					
Lecture	**Practical**	**Tutorial**	**Credit**	**CIE**	**ETE**	**TW**	**OR**	**PR**	**Total**
02	-	-	02	-	-	50	-	-	50

Prerequisites:

Basic knowledge of algebra and mathematical operations.

Course Objectives:

1. To facilitate the students with the concepts of Indian traditional knowledge and to make them understand the importance of roots of Indian Knowledge System.
2. To make students proficient in fundamental financial concepts essential for managing personal finances effectively.
3. To equip students with practical budgeting skills to empower them to achieve financial independence.

Course Outcomes: After completion of this course, students will be able to -

CO1	Understand IKS fundamentals, Indian numeral system, and key contributions in mathematics and measurement.
CO2	Recognize metal working techniques, Vastushastra principles, historical engineering and architecture practices.
CO3	Understand financial concepts, money types, bank accounts, and essential financial terms for practical application.
CO4	Manage budgets, credit, loans, and develop financial plans for career and education goals.
CO5	Understand various investments, risk management, insurance types, and develop retirement planning strategies.
CO6	Comprehend tax forms, compliance, fraud protection, and financial considerations for investments and business.

Course Contents:

Unit	**Description**	**Duration (Hrs.)**
1.	**Foundations of Indian Knowledge System:** Definition and scope of IKS, Historical development and significance. **Number System and Units for Measurement**: Salient features of the Indian numeral system, The discovery of zero and its importance, Decimal Systems, Measurement of time, distance and weight. **Mathematics**: Unique aspects of Indian mathematics, Great mathematicians and their significant contributions in the area of arithmetic, algebra, geometry, trigonometry, binary mathematics.	5
2.	**Application of Indian Knowledge System:** Metals and Metal Working: Mining and ore extraction, Extraction of iron from Biotite by indigenous techniques, Lost wax casting of idols and artefacts, Architecture and Structures: Vastushastra, Unitary buildings and Town planning, Temple architecture. Physical structures in India, Irrigation and water management	5

3.	**Finance:** Importance of Financial Literacy for Engineers, Understanding Money, Types of Money- Cash, Cheque, UPI Payment, Digital Currency, etc Types of bank accounts - saving, salary, current, loan, etc., Basic financial Terms- Income, Expenditure, Balance, saving, loan, interest rates, compound interest rate, credit, Investment, Taxes	4
4.	**Financial Planning:** Personal budgeting, Understanding debit and credit card, credit score, Types of credit card, credit card payment cycle, Barrowing, Loans / Debts, Types of loans, Terms of barrowing, Loan, Interest rate, Principal, EMI, EMI Calculation, Repayment of loan/debt strategy, Financial Planning for Career Development, Higher studies,	5
5.	**Investment and Wealth Management:** Basics of Investing, Effect of compounding, Types of Investment (fixed deposit, recurring deposits, Insurance policies, Bonds, Mutual Funds, Stocks, real estate, etc.) Risk and Return, Concept of SIP, STP and SWP, Stock Market, Stock Exchanges, reading of stock market indices, Life insurance, healthcare insurance, vehicle insurance, Importance of early retirement planning, Investment strategy, Pension Plan, Portfolio management,	5
6.	**Finance Compliance:** Types of Taxes, Types of Income Tax return form and Filling, Taxes and reforms, Impact of taxation policy on Investment, Scams and Frauds, Protection of personal information, Financial consideration for starting business, Real estate and purchase	4
	TOTAL	**28**

Text Books:

1. B. Mahadevan, Vinayak Rajat Bhat, Nagendra Pawana R. N., "Introduction to Indian Knowledge System – Concepts and Applications", PHI Learning Pvt. Ltd., New Delhi.
2. Dr. Babu V., Mr. Mohammed Umair, "Financial Literacy", Himalaya Publishing House, First Edition.

Reference Books:

1. A. K. Bag, "History of Technology in India", Vol. I, Indian National Science Academy, New Delhi.
2. Dr. S. Gurusamy, "Indian Financial System", Tata McGraww-Hill Education Pvt. Ltd 2nd Edition.
3. D.N. Bose, S.N. Sen and B. V. Subbarayappa, "A Concise History of Science in India", Indian National Science Academy, New Delhi.

E-Resources:

1. SWAYAM - "Indian Knowledge System(IKS): Concepts and Applications in Engineering", Indian Institute of Management Bangalore (IIMB), Chanakya University, Bangalore. https://onlinecourses.swayam2.ac.in/imb23_mg53/preview
2. SWAYAM - "Introduction to Banking and Financial Markets", Indian Institute of Management Bangalore (IIMB), - https://onlinecourses.swayam2.ac.in/imb23_mg14/preview
3. Online free course on "Financial Literacy" by Khan Academy. https://www.khanacademy.org/college-careers-more/financial-literacy/xa6995ea67a8e9fdd:welcome-to-financial-literacy

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

SYLLABUS

SEMESTER - II

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Program: B. Tech. (AIML Engineering)							**Semester:** II		
Course: Probability and Statistics							**Code:** 26AMBS203		
Teaching Scheme (Hrs/week)				**Evaluation Scheme (Marks)**					
Lecture	**Practical**	**Tutorial**	**Credit**	**CIE**	**ETE**	**TW**	**OR**	**PR**	**Total**
03	-	-	03	40	60	-	-	-	100

Prerequisites:

Knowledge of basic calculus

Course Objectives:

1. To understand the fundamental concepts of statistics and sampling theory, including their origins, definitions, and importance.
2. To learn about measures of central tendency and their relevance in describing data distributions.
3. To understand the concepts of dispersion, skewness, and kurtosis, and their significance in data analysis.
4. To gain a foundational understanding of probability theory, including basic definitions, laws, and concepts.

Course Outcomes: After completion of this course, students will able to -

CO1	Develop skills to apply various sampling methods and understand their implications on data analysis.
CO2	Acquire the ability to analyze frequency distributions, construct histograms and frequency polygons.
CO3	Develop proficiency in calculating and interpreting measures of dispersion
CO4	Apply probability principles to analyze random experiments.
CO5	Understand the concepts of discrete and continuous random variables, probability mass and density functions
CO6	Formulate problems precisely, solve the problems, apply formal proof techniques, and explain the reasoning clearly.

Course Contents:

Unit	**Description**	**Duration (Hrs.)**
1.	**Statistics and Sampling Theory:** Statistics: Introduction, Origin and Development of Statistics, Definition, Importance and Scope, Limitations, Distrust of Statistics. Sampling, Introduction, Types of sampling, Purposive sampling, Random sampling, simple sampling, stratified sampling, parameter and statistics, sampling distribution.	6
2.	**Descriptive Statistics: Measures of Central Tendency:** Frequency Distributions and Measures of central Tendency: Frequency Distribution, Continuous Frequency Distribution, Graphic Representation of a Frequency Distribution, Histogram, Frequency Polygon, Averages or Measures of Central Tendency or Measures of Location, Requisites for an Ideal Measure of Central Tendency, Arithmetic Mean, Weighted Mean, Median, Mode, Harmonic Mean.	7
3.	**Descriptive Statistics: Measures of Dispersion:** Measures of Dispersion: Range, Quartile Deviation, Mean Deviation, Standard Deviation and Root Mean Square Deviation, Coefficient of Dispersion, Coefficient of Variation Skewness and Kurtosis, Skewness, Kurtosis, correlation and regression	6

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

4.	**Introduction to Probability Theory:** Definition of a probability experiment and sample space. Outcomes, events, and their probabilities. Laws of probability: addition rule, multiplication rule, and complement rule. Axioms of probability Conditional Probability, Baye's theorem	6
5.	**Random Variables:** Random Variable, Distribution Function, Properties of Distribution Function, Discrete Random Variable, Probability Mass Function, Discrete Distribution Function, Continuous Random Variable, Probability Density Function Probability distribution: Binomial, Poisson, Normal.	7
6.	**Application of statistics in Artificial Intelligence:** Application-Foundation for Analysis, Performance Metrics in Machine Learning, Extracting Insights, Identifying Patterns, Optimization Algorithms: Case Studies: Analyzing Customer Behavior, Designing AI Chips, Healthcare Predictive Analytics, Financial Forecasting.	7
	TOTAL	**39 Hrs.**

Text Books:

1. Hossein Pishro-Nik, "Introduction to Probability, Statistics, and Random Processes," Pearson, 2014.
2. Morris H. DeGroot and Mark J. Schervish, "Probability and Statistics," Addison-Wesley, 2012.
3. David S. Moore, George P. McCabe, and Bruce A. Craig, "Introduction to the Practice of Statistics," W.H. Freeman, 2018.
4. C. L. Liu, "Elements of Discrete Mathematics," TMH, 2000.

Reference Books:

1. R. Grimmett and David R. Stirzaker, "Probability and Random Processes," Oxford University Press, 2001.
2. Roy D. Yates and David J. Goodman, "Probability and Stochastic Processes: A Friendly Introduction for Electrical and Computer Engineers," Wiley, 2005.
3. 3. George Casella and Roger L. Berger, "Statistical Inference," Cengage Learning, 2002.

E-Resources:

1. An Introduction to Statistical Learning by Gareth James
   https://www.ime.unicamp.br/~dias/Intoduction%20to%20Statistical%20Learning.pdf
2. NPTEL Course: "Introduction To Probability Theory And Statistics"
   https://onlinecourses.nptel.ac.in/noc22_ma81/preview

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Program: B. Tech. (AIML Engineering)								**Semester:** II	
Course: Engineering Physics								**Code:** 26AMBS204	
Teaching Scheme (Hrs/week)				**Evaluation Scheme (Marks)**					
Lecture	**Practical**	**Tutorial**	**Credit**	**CIE**	**ETE**	**TW**	**OR**	**PR**	**Total**
02	-	-	02	40	60	-	-	-	100

Prerequisites:

Fundamentals of Physics, basic of interference, polarization, de-Broglie hypothesis, semiconductor and ultrasonic.

Course Objectives:

1. To make the students understand and study the basic principles of Physics.
2. To provide firm grounding to the students in the concept of physics to resolve many engineering and technological problems.
3. To impart the knowledge of the fundamentals of physics to the students through hands on experiments and extend it to relevant engineering applications.

Course Outcomes: At the end of the course, Student will be able to -

CO1	Explain basics of interference and polarization connected to engineering applications
CO2	Make use of Laser technology and Optical fiber in various disciplines.
CO3	Outline the fundamentals of Quantum Physics and relate it to engineering applications
CO4	Apply basics of semiconductors for solving engineering problems.
CO5	Extend the understanding of Ultrasonic and NDT in engineering.
CO6	Interpret the use of nanoparticles and superconductors in the field of engineering.

Course Contents:

Unit	**Description**	**Duration (Hrs.)**
1.	**Wave optics:** **Units and its conversion-**Length, Mass, Velocity, Acceleration Momentum, Time, Temperature, Wavelength, Energy, Current, Voltage, Power, Intensity, Amplitude, Frequency, Pressure, Resistance, compressibility, resistivity, conductivity, Mobility, Angle. **Interference-** Interference in thin film of uniform thickness and its conditions, Engineering Applications – Ant-Reflection coating (ARC), **Polarization**- Polarization and its types, Malus law and Brewster's law (Simple numerical), Double refraction, Huygens's theory of double refraction, Differentiate between positive & negative crystal, Engineering applications of polarization: Liquid Crystal Display (LCD).	5
2.	**Laser and Optical Fiber:** **Laser**- Basic Principles of laser, Elements of Laser, Characteristics of laser, He-Ne laser (Gas laser), Applications of laser – Medical, Industrial and Holography-Recording. **Optical fibers:** Propagation of light (Acceptance angle, Acceptance cone, Numerical aperture), (Simple numerical). Types of optical fibers, Advantages of optical fiber communication, Applications of optical fiber in Medical, Communication, Entertainment, Data Security	4

3.	**Quantum Physics:** De Broglie hypothesis of matter waves, de Broglie wavelength for a particle accelerated by Kinetic Energy (K.E) and a charged particle accelerated by Potential difference (PD) "V", (Simple Numerical), Properties of matter waves, Heisenberg's uncertainty principle, Electron diffraction Experiment, Tunneling Effect and its engineering applications Scanning Tunneling Microscope (STM)	4
4.	**Semiconductor Physics:** Classification of solids on the basis of band theory, Fermi level and Fermi energy for metal and semiconductor, Position of Fermi level in extrinsic semiconductors (only diagram), Solar cell: principle, working, IV-characteristics, Efficiency and fill factor, Measures to improve efficiency of solar cell, Advantages and applications in environmental sustainability, Hall effect: derivation for Hall voltage and Hall coefficient (Simple numerical).	4
5.	**Ultrasonic and Non-destructive Testing:** **Ultrasonic**- Properties of ultrasonic waves, Generation of ultrasonic waves by inverse piezoelectric effect (using transistor) (Simple Numerical). **Non- Destructive Testing (**NDT) and its objectives, Difference between destructive testing and non- destructive testing, Ultrasonic flaw detection technique, Advantages of NDT (Simple numerical).	4
6.	**Nanoparticles:** Properties of nanoparticles (Optical, Electrical, Mechanical), Applications of nanotechnology (Electronics, Automobile, Medical). **Superconductivity:** Temperature dependence of resistivity, Properties of Superconductivity-Critical magnetic field (Simple Numerical), Meissner effect, Type I and Type II Superconductors, Principle-working of Superconducting Quantum Interface Device (SQUID), Engineering applications.	5
	TOTAL	**26 Hrs.**

Text Books:

1. M. N. Avadhanulu and P.G. Kshirsagar, "Engineering Physics", S. Chand Publications.
2. S. O. Pillai, "Solid State Physics", New age International Publications.
3. J. J. Sakurai, "Modern Quantum Mechanics", Pearson Publication.
4. V K Mehta and Rohit Mehta, "Basic Electrical Engineering", S Chand Publications.
5. Robert L. Jaffe and Washington Tayler, "The Physics of Energy", Cambridge University Press".

Reference Books:

1. H.D.Young and R.A.Freedman, "University Physics", Pearson Publication.
2. Resnick and Halliday, "Principles of Physics", John Wiley and Sons.
3. Jenkins and White, "Optics", Tata McGraw Hill.
4. Noson S. Yanofsky and Mirco A. Mannucci, "Quantum computing for computer scientists", Cambridge University Press

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

E-Resources:

1. NPTEL Course:
   a) NPTEL lecture based on interference of polarized light by IIT Roorkee - https://youtu.be/e-4QK_JVsdU?si=gWIBt41dDgeABO8Y
   b) NPTEL lecture based on Introduction of Polarization by IIT Roorkee https://youtu.be/fIVlzKB4bBQ?si=meWFP5matsopCABi
   c) NPTEL lecture based on Malus Law by IIT Roorkeehttps://youtu.be/iFG82I3nFA0?si=JCln6fJqGNw6ix5U
   d) NPTEL lecture based on Double Refraction by IIT Roorkee https://youtu.be/Pt5wvYyguq0?si=4mowxORZQXGXNxMW
   e) NPTEL lecture based on Semiconductor Physics by IIT Roorkee – https://youtu.be/q7VIITSysMs?si=62lAMoJ2tMHKRiDH
   f) NPTEL lecture based on Introduction to superconductivity https://youtu.be/hGPA1g8fKug?si=FdYfJju6bf6u2zRe
   g) NPTEL lecture based on Meissner Effect- https://youtu.be/EkNnxBakJMs?si=qRnSvPlD2NTe4rf-
2. Feynman lecture series: https://www.feynmanlectures.caltech.edu/
3. Concepts of Modern Physics, Arthur Beiser:
4. Lectures by Walter Lewin: https://www.youtube.com/channel/UCiEHVhv0SBMpP75JbzJShqw
5. Quantum Mechanics Lecture Series by Prof. H.C.Verma - https://www.youtube.com/watch?v=JFWuAQRZPjQ&list=PLWweJWdB_GuISnGkAafMpzzDBvTHg02At
6. Virtual Labs, Amrita University- https://vlab.amrita.edu/?sub=1&brch=195
7. Virtual Labs, IIT Kanpur- https://bop-iitk.vlabs.ac.in/exp/energy-band-gap/simulation.html

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Program: B. Tech. (AIML Engineering)								**Semester:** II	
Course: Engineering Physics Laboratory								**Code:** 26AMBS204P	
Teaching Scheme (Hrs/week)				**Evaluation Scheme (Marks)**					
Lecture	**Practical**	**Tutorial**	**Credit**	**CIE**	**ETE**	**TW**	**OR**	**PR**	**Total**
-	02	-	01	-	-	25	-	-	25

Prerequisites:

Fundamentals of Physics, basic of interference, polarization, de-Broglie hypothesis, semiconductor and ultrasonic.

Course Objectives:

1. To make the students understand and study the basic principles of Physics.
2. To provide firm grounding to the students in the concept of physics to resolve many engineering and technological problems.
3. To impart the knowledge of the fundamentals of physics to the students through hands on experiments and extend it to relevant engineering applications.

Course Outcomes: At the end of the course, Student will be able to -

CO1	Explain basics of interference and polarization connected to engineering applications
CO2	Make use of Laser technology and Optical fiber in various disciplines.
CO3	Outline the fundamentals of Quantum Physics and relate it to engineering applications
CO4	Apply basics of semiconductors for solving engineering problems.
CO5	Extend the understanding of Ultrasonic and NDT in engineering.
CO6	Interpret the use of nanoparticles and superconductors in the field of engineering.

List of Experiments:

Perform any ten (10) experiment out of 15 and 15th is mandatory.

1. Experiment based on Newton's rings (determination of wavelength of monochromatic light, determine radius of curvature of Plano-convex lens).
2. To verify Law of Malus.
3. Determination of refractive index using Brewster's law.
4. Experiment based on Double Refraction (Determination of refractive indices / Identification of types of crystal).
5. Experiment based on Laser (Determination of thickness of wire / Number of lines on grating surface).
6. Determination of Planck's constant using available experimental setup.
7. To study IV characteristics of Solar Cell and determine parameters (fill factor and efficiency).
8. To determine Hall coefficient and charge carrier density.
9. Determination of velocity of ultrasonic waves and compressibility of given liquid by using Ultrasonic Interferometer.
10. An experiment based on optical fiber.
11. To determine the numerical aperture of optical fiber of laser diode.
12. Temperature dependence characteristics of semiconductor.
13. To determine the band gap energy of a semiconductor sample using a PN junction diode.
14. To determine the unknown wavelength by using plane diffraction grating.

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Text Books:

1. M. N. Avadhanulu and P.G. Kshirsagar, "Engineering Physics", S. Chand Publications.
2. S. O. Pillai, "Solid State Physics", New age International Publications.
3. J. J. Sakurai, "Modern Quantum Mechanics", Pearson Publication.
4. V K Mehta and Rohit Mehta, "Basic Electrical Engineering", S Chand Publications.
5. Robert L. Jaffe and Washington Tayler, "The Physics of Energy", Cambridge University Press".

Reference Books:

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2. Resnick and Halliday, "Principles of Physics", John Wiley and Sons.
3. Jenkins and White, "Optics", Tata McGraw Hill.
4. Noson S. Yanofsky and Mirco A. Mannucci, "Quantum computing for computer scientists", Cambridge University Press

E-Resources:

1. NPTEL Course:
   a) NPTEL lecture based on interference of polarized light by IIT Roorkee - https://youtu.be/e-4QK_JVsdU?si=gWIBt41dDgeABO8Y
   b) NPTEL lecture based on Introduction of Polarization by IIT Roorkee https://youtu.be/fIVlzKB4bBQ?si=meWFP5matsopCABi
   c) NPTEL lecture based on Malus Law by IIT Roorkeehttps://youtu.be/iFG82I3nFA0?si=JCln6fJqGNw6ix5U
   d) NPTEL lecture based on Double Refraction by IIT Roorkee https://youtu.be/Pt5wvYyguq0?si=4mowxORZQXGXNxMW
   e) NPTEL lecture based on Semiconductor Physics by IIT Roorkee – https://youtu.be/q7VIITSysMs?si=62lAMoJ2tMHKRiDH
   f) NPTEL lecture based on Introduction to superconductivity https://youtu.be/hGPA1g8fKug?si=FdYfJju6bf6u2zRe
   g) NPTEL lecture based on Meissner Effect- https://youtu.be/EkNnxBakJMs?si=qRnSvPlD2NTe4rf-
2. Feynman lecture series: https://www.feynmanlectures.caltech.edu/
3. Concepts of Modern Physics, Arthur Beiser:
4. Lectures by Walter Lewin: https://www.youtube.com/channel/UCiEHVhv0SBMpP75JbzJShqw
5. Quantum Mechanics Lecture Series by Prof. H.C.Verma - https://www.youtube.com/watch?v=JFWuAQRZPjQ&list=PLWweJWdB_GuISnGkAafMpzzDBvTHg02At
6. Virtual Labs, Amrita University- https://vlab.amrita.edu/?sub=1&brch=195
7. Virtual Labs, IIT Kanpur- https://bop-iitk.vlabs.ac.in/exp/energy-band-gap/simulation.html

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Program: B. Tech. (AIML Engineering)								**Semester:** II	
Course: Fundamentals of Computer Systems and Networking								**Code** 26AMES203	
Teaching Scheme (Hrs/week)				**Evaluation Scheme (Marks)**					
Lecture	**Practical**	**Tutorial**	**Credit**	**CIE**	**ETE**	**TW**	**OR**	**PR**	**Total**
02	-	-	02	40	60	-	-	-	100

Prerequisites:

Basic knowledge of number systems (binary, decimal), Understanding of fundamental physics related to electricity and circuits

Course Objectives:

1. To understand the fundamental principles of digital logic and its applications in circuit design
2. To design and analyze combinational and sequential circuits.
3. To familiarize students with state machines and algorithmic representation of sequential logic.
4. To introduce programmable logic devices and their applications in digital design.
5. To understand microprocessor architecture and its role in digital systems.
6. To gain knowledge of microcontroller architecture and its applications in embedded systems.

Course Outcomes:

CO1	Understand the basic components and organization of a computer system and the role of operating systems in managing hardware and software.
CO2	Gain insights into the organization and architecture of a computer, including CPU functioning and memory hierarchy.
CO3	Understand basic networking concepts, data communication modes, network topologies, and the types of networks.
CO4	Describe the OSI and TCP/IP models, along with understanding key networking protocols and addressing techniques.
CO5	Understand the basic concepts of network security, including encryption, firewalls, and security protocols to protect communication.
CO6	Explore the emerging trends in computer systems and networking, including cloud computing, IoT, and advancements in network technologies

Course Contents:

Unit	**Description**	**Duration (Hrs.)**
1.	**Introduction to Computer Systems:** Overview of Computers: History of computers (evolution and key milestones), Types of computers: Analog, Digital, And Hybrid. Applications of Computers: In education, healthcare, business, entertainment, and other fields. Components of a Computer System: Hardware vs. Software, Basic hardware components (CPU, memory, storage, input/output devices). Introduction to Operating Systems: Functions (process, memory, file system, device management), Types (batch, time-sharing, real-time, distributed, embedded), Structure (Kernel, Shell, System Utilities).	5
2.	**Computer Architecture and Organization:** Basic Structure of a Computer: Von Neumann architecture, instruction cycle. CPU Organization: ALU, Registers, Control Unit. Buses and Interfacing: Overview of data transfer methods (bus organization, control lines). Memory Architecture: Memory hierarchy, RAM, ROM, Cache, Virtual Memory.	4

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	I/O Systems: I/O devices, I/O addressing, and basic concepts of interrupts and DMA. Display Technologies: Explore different display types (CRT, LCD, LED), display technology fundamntals, resolution, and refresh rate	
3	**Data Communication and Networking Fundamentals:** Data Communication: Types of data transmission, Modes (Simplex, Half-duplex, Full-duplex), Transmission media (Wired, Wireless) Network Topologies: Bus, Star, Ring, Mesh, Hybrid. Types of Networks: LAN, WAN, MAN, PAN. Overview of Networking Devices: Switches, Routers, Modems, Hubs, Repeaters Introduction to the Internet: Basics of how the internet works, Internet protocols	4
4	**Networking Models and Protocols:** OSI Model: Layers and functions. TCP/IP Model: Layers and comparison with OSI. IP Addressing: IPv4, IPv6, Subnetting, CIDR. Network Protocols: HTTP, FTP, SMTP, DNS, DHCP, ICMP. Packet Switching vs. Circuit Switching: Fundamental differences and use cases.	4
5	**Introduction to Network Security:** Fundamentals of Network Security: Threats, Attacks, Vulnerabilities. Cryptography Basics: Symmetric and Asymmetric Encryption, hashing. Firewalls and Intrusion Detection Systems (IDS): Working principles of firewalls and intrusion detection systems. Security Protocols: SSL/TLS, IPSec, VPN. Authentication and Access Control**:** Overview of methods such as passwords, biometrics, multi-factor authentication.	5
6	**Emerging Trends in Computer Systems and Networking:** Cloud Computing**:** Basics, service models (IaaS, PaaS, SaaS), deployment models (public, private, hybrid). Virtualization**:** Concept of virtual machines, hypervisors. Internet of Things (IoT): Architecture, Applications, Challenges. 5G Networking: Features, use cases, and its role in modern communications. Edge and Fog Computing: Concepts and Applications. Data Centers: Fundamentals, architectures, and their role in modern computing.	4
	TOTAL	

Text Books:
1. "Digital Logic and Computer Design" by M. Morris Mano, Michael D. Ciletti 2. "Modern Digital Electronics", by R.P.Jain 3. "Microprocessor Architecture, Programming, and Applications with the 8085" by Ramesh Gaonkar 4. "The 8051 Microcontroller and Embedded Systems" by Muhammad Ali Mazidi, Janice Mazidi, and Rolin McKinlay 5. "Digital Design: With an Introduction to the Verilog HDL" by M. Morris Mano and Michael D. Ciletti
Reference Books:
1. "Digital Principles and Applications**"** by Donald P. Leach, Albert Paul Malvino, and Goutam Saha 2. "Microprocessor and Interfacing**"** by Douglas V. Hall
E-Resources:
1. NPTEL Course on Digital Circuits 2. NPTEL Course on Microprocessors and Microcontrollers

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Program: B. Tech(AIML Engineering)								**Semester:** II	
Course: Fundamentals of Computer Systems and Networking Lab								**Code:** 26AMES203P	
Teaching Scheme (Hrs/week)				**Evaluation Scheme (Marks)**					
Lecture	**Practical**	**Tutorial**	**Credit**	**CIE**	**ETE**	**TW**	**OR**	**PR**	**Total**
-	02	-	01	-	-	25	-	-	25

Prerequisites:

computer fundamentals and operating systems, hardware components and peripheral devices.

Course Objectives:

1. Understand the basic components and working of a computer system.
2. Identify and handle computer hardware components and perform basic maintenance
3. Explore CPU instruction execution and memory hierarchy using simulators.
4. Install and configure operating systems, expansion cards, and essential software.
5. Perform and analyze basic hardware performance tests and benchmarking.
6. Understand and practice basic networking, troubleshooting, and computer security.

Course Outcomes:

CO1	Identify and explain the functions of major computer hardware components..
CO2	Assemble, install, configure, and maintain basic computer systems.
CO3	Demonstrate CPU instruction execution and memory concepts using simulators.
CO4	Compare and analyze the performance of storage devices, displays, and GPUs.
CO5	Set up and analyze basic computer networks using networking tools and simulators.
CO6	Troubleshoot and resolve basic hardware, software, networking, and security issues.

List of Experiments:

GROUP A

1. Disassemble and identify key components of a computer system (CPU, RAM, motherboard, storage, etc.). Discuss functionalities and basic maintenance practices.
2. Use a simulator to demonstrate the instruction execution process in a CPU and explore the memory hierarchy (RAM, cache, virtual memory). **Open-source software**: SimulIDE, Little Man Computer Simulator.
3. Create a diagram of a motherboard, labeling key components (CPU socket, RAM slots, expansion slots, connectors) and explaining their functions. **Open-source software**: Dia, Fritzing.
4. Install and configure an expansion card (e.g., graphics card or network card) in a computer.
5. Compare HDD and SSD by conducting performance tests (e.g., read/write speed tests). **Open-source software**: CrystalDiskMark, KDiskMark (Linux)
6. Install an operating system (e.g., Windows, Linux) on a computer. **Open-source software**: Ubuntu, Fedora.
7. Benchmark a GPU using a graphics-intensive application and analyze its performance. **Open-source software**: Unigine Heaven Benchmark, GLMark2
8. Compare different display technologies (CRT, LCD, LED) in terms of resolution, refresh rate, and overall quality.
9. Diagnose and resolve a hardware or software problem in a computer system. **Open-source software**: HWiNFO, Speccy.
10. Install and configure antivirus software, demonstrating its features. **Open-source software**: ClamAV.

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GROUP B
1. Set up a small LAN and demonstrate data transfer between devices. **Open-source software**: Wireshark, EtherApe 2. Configure a switch and a router for a network, demonstrating their roles in data communication. **Open-source software**: Cisco Packet Tracer, GNS3. 3. Simulate data transfer using the TCP/IP model and analyze packet data. **Open-source software**: Wireshark. 4. Create a presentation on common malware and viruses, including preventive measures and real-world examples. 5. Research and create a report on different data center topologies and architectures (e.g., star, mesh, tree). 6. Conduct a case study of a specific data center or take a virtual tour of a data center, highlighting key components and their functions.

Text Books:
1. "Digital Logic and Computer Design" by M. Morris Mano, Michael D. Ciletti 2. "Modern Digital Electronics", by R.P.Jain 3. "Microprocessor Architecture, Programming, and Applications with the 8085" by Ramesh Gaonkar 4. "The 8051 Microcontroller and Embedded Systems" by Muhammad Ali Mazidi, Janice Mazidi, and Rolin McKinlay 5. "Digital Design: With an Introduction to the Verilog HDL" by M. Morris Mano and Michael D. Ciletti
Reference Books:
1. "Digital Principles and Applications" by Donald P. Leach, Albert Paul Malvino, and Goutam Saha 2. "Microprocessor and Interfacing" by Douglas V. Hall
E-Resources:
1. NPTEL Course on Digital Circuits 2. NPTEL Course on Microprocessors and Microcontrollers

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Program: B. Tech(AIML Engineering)								**Semester:** II	
Course : Fundamentals Python Programming								**Code:** 26AMES204	
Teaching Scheme (Hrs/week)				**Evaluation Scheme (Marks)**					
Lecture	**Practical**	**Tutorial**	**Credit**	**CIE**	**ETE**	**TW**	**OR**	**PR**	**Total**
02	-	-	02	40	60	-	-	-	100

Prerequisites:

Fundamental Programming Concepts, Basic Knowledge of Command Line, Logical Thinking, Basic Computer Literacy, Understanding of Basic Mathematics.

Course Objectives:

1. To provide a comprehensive introduction to Python.
2. To equip learners with a thorough understanding of Python operators and flow control structures, enabling them to write logical and efficient programs that can perform complex calculations and manage execution flow.
3. To develop proficiency in string manipulation and operations.
4. To explore Python's list and tuple data structures, focusing on exploring different methods.
5. To introduce students to Python's set and dictionary data structures, emphasizing their creation, manipulation.
6. To explain different types of Python functions and their definitions.

Course Outcomes:

CO1	Inculcate various skills in problem solving.
CO2	Demonstrate proficiency in using Python operators and flow control structures, effectively applying them to solve complex problems and manage program execution flow.
CO3	Exhibit the programming skills for the problem-solving using string manipulations.
CO4	Develop the ability to create and manipulate List and Tuple.
CO5	Gain proficiency in working with sets and dictionaries.
CO6	Utilize function to handle various input scenarios effectively.

Course Contents:

Unit	**Description**	**Duration (Hrs.)**
1.	**Introduction:** Introduction, History of python, Features of Python, Limitations of Python, Python Versions, Identifiers, Reserved Words, DATA TYPES, Base Conversions, TYPE CASTING, Fundamental Data Types vs Immutability, Escape Characters, Constants, Installing Python and setting up the development environment (IDEs, text editors), Writing and executing simple Python programs. Applications of python.	4
2.	**Operators and Flow Control Structures:** Operators: Arithmetic Operators, Relational Operators OR Comparison Operators, Equality Operators, Logical Operators, Bitwise Operators, Shift Operators, Assignment operators, Ternary Operator OR Conditional Operator, Special operators, Operator Precedence. Flow Control Structures: Conditional statements, Iterative Statements, Transfer Statements, del Statement, Difference between del and None, importance of flow control in python.	4

3.	**Strings:** Introduction of string, Access Characters of a String, Behavior of Slice Operator , Slice Operator Case Study ,Mathematical Operators for String , len() in-built Function ,Checking Membership, Comparison of Strings, Removing Spaces from the String ,Finding Substrings, Counting substring in the given String, Replacing a String with another String, Splitting of Strings ,Joining of Strings, Changing Case of a String, Checking Starting and Ending Part of the String, Check Type of Characters Present in a String, Formatting the Strings, Important Programs regarding String Concept.	5
4.	**List and Tuple:** **List:** Creation of List Objects, Accessing Elements of List, List vs Mutability, Traversing the Elements of List, Important Functions of List, Using Mathematical Operators for List Objects, Comparing List Objects, Membership Operators, clear () Function, Nested Lists, List Comprehensions. **Tuple:** Tuple Creation, Accessing Elements of Tuple, Tuple vs Immutability, Mathematical Operators for Tuple, Important Functions of Tuple, Tuple Packing and Unpacking, Tuple Comprehension, Differences between List and Tuple.	5
5.	**Set and Dictionary:** **Set:** Creation of Set Objects, Important Functions of Set, Mathematical Operations on the Set, Membership Operators: (in, not in), Set Comprehension Dictionary: How to Create Dictionary, Access Data from the Dictionary, Update Dictionaries, Delete Elements from Dictionary, Important Functions of Dictionary, Dictionary Comprehension. Difference between set and dictionaries	4
6.	**Function and Module:** **Functions:** Types of Python Functions, defining a Python Function, Calling a Python Function, Syntax, Python Function Arguments, Lambda or anonymous function, Scope of function. **Module:** Introduction to modules, Introduction to packages in Python, Introduction to standard, library modules.	4
	TOTAL	42

Text Books:

1. Al Sweigart, "Automate the Boring Stuff with Python: Practical Programming for Everyday Tasks," 2nd Edition, No Starch Press.
2. Eric Matthes, "Python Crash Course," 2nd Edition, No Starch Press.
3. David Griffiths, "Head First Programming," O'Reilly
4. Luciano Ramalho, "Fluent Python," 2nd Edition, O'Reilly Media, Inc.

Reference Books:

1. David Beazley and Brian K. Jones, "Python Cookbook," O'Reilly Media, 2013.
2. Mark Pilgrim, "Dive Into Python," Apress, 2009.
3. Mark Lutz, "Learning Python," 5th Edition, O'Reilly Media, 2013.

E-Resources:

1. https://learning.edx.org
2. https://Python.org
1. 3. https://onlinecourses.swayam2.ac.in/cec22_cs20/preview

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Program: B. Tech. (AIML Engineering)								**Semester:** II	
Course: Fundamentals Python Programming Lab								**Code** 26AMES204	
Teaching Scheme (Hrs./week)				**Evaluation Scheme (Marks)**					
Lecture	**Practical**	**Tutorial**	**Credit**	**CIE**	**ETE**	**TW**	**OR**	**PR**	**Total**
-	02	-	02	-	-	25	-	-	25

Prerequisites:

Basic knowledge of computers and binary systems.

Course Objectives:

2. Understand Python programming concepts, syntax, variables, data types, and operators.
3. Develop Python programs using input/output statements and decision-making constructs.
4. Apply functions, lambda expressions, modules, and built-in libraries in Python programs.
5. Work with strings, lists, tuples, sets, and list comprehensions to solve programming problems.
6. Develop logical thinking and problem-solving skills through Python programming exercises.

Course Outcomes: After completion of this course, students will able to -

CO1	Write and execute basic Python programs using variables, data types, operators, and input/output.
CO2	Write and execute basic Python programs using variables, data types, operators, and input/output.
CO3	Define and use functions, lambda functions, modules, and standard Python libraries.
CO4	Manipulate and process strings, lists, tuples, sets, and other Python data structures.
CO5	Apply list comprehensions and built-in functions to perform efficient data processing.
CO6	Develop simple Python-based applications or mini-projects using appropriate programming concepts.

List of Experiments-(Any 12)

1. Install Python and an IDE/text editor. Write a simple Python program to print "Hello, World!" on the console.
2. Create variables of different data types (integers, floats, strings, Booleans) and perform arithmetic operations on them.
3. Write a Python program that takes user input, performs a calculation, and prints the result.
4. Write a program to determine if a given number is positive, negative, or zero using if-elif-else statements.
5. Write a program to find the largest number among three numbers using nested if-else statements.
6. Define a function that calculates the factorial of a number and call it from the main program.
7. Write a function that takes a list of numbers as input and returns the sum of all elements.
   Implement a lambda function to square a given number.
8. Create a module that contains functions to perform basic arithmetic operations and import it into another Python script.
9. Use the math module to calculate the area of a circle given its radius.
10. Write a program to sort a list of integers in ascending order.
11. Write a Python program to concatenate two tuples and display the result.
12. Write a program to find the intersection of two sets.
13. Write a program to reverse a given string.
14. Write a program to count the occurrences of a specific character in a string.
15. Write a program that formats a given string to display it with a specified width.

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16. "Implement a mini-Project on the basis of python knowledge
17. Ex:
    1. Calculator Application
    2. Number Guessing Game
    3. Palindrome Checker
    4. Word Counter"
18. Write a python Program to Print Different Pattern.
19. Write a python Program for finding even numbers from given list using List Comprehensions.

Reference Books:

1. Al Sweigart, "Automate the Boring Stuff with Python: Practical Programming for Everyday Tasks," 2nd Edition, No Starch Press.
2. Eric Matthes, "Python Crash Course," 2nd Edition, No Starch Press.
3. David Griffiths, "Head First Programming," O'Reilly
4. Luciano Ramalho, "Fluent Python," 2nd Edition, O'Reilly Media, Inc.

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Program: B. Tech(AIML Engineering)								**Semester:** II	
Course: Basic of Artificial Intelligence and it's Applications								**Code** 26AMPC201	
Teaching Scheme (Hrs/week)				**Evaluation Scheme (Marks)**					
Lecture	**Practical**	**Tutorial**	**Credit**	**CIE**	**ETE**	**TW**	**OR**	**PR**	**Total**
03	-	-	03	40	60	-	-	-	100

Prerequisites:

Knowledge of Statistics, Basic Computer Science Knowledge

Course Objectives:

1. To understand the fundamental concepts and principles of Artificial Intelligence (AI).
2. To gain insight into the field of Data Science and its methodologies.
3. To understand the basic concepts of Machine Learning (ML).
4. To teach students the essential concepts of data modeling.
5. To learn techniques to visually represent data for effective analysis and interpretation.
6. To understand the basics of natural language processing (NLP) and its applications.

Course Outcomes: After completion of this course, students will able to -

CO1	Ability to explain the basic principles of AI and its applications.
CO2	Ability to explain the basic principles of AI and its applications.
CO3	Understand Machine learning concept to solve real-world problems.
CO4	Summarize data analysis and visualization in the field of exploratory data science
CO5	Ability to create meaningful visualizations using various tools and libraries.
CO6	Ability to implement NLP techniques for text analysis and understanding

Course Contents:

Unit	**Description**	**Duration (Hrs.)**
1	**Introduction to Artificial Intelligence:** Introduction to Artificial Intelligence, Definition of AI, Foundations of Artificial Intelligence, History and Evolution of Artificial Intelligence, Risks and Benefits of AI, Types of AI, Scope and Applications of AI. **Case studies:** 1. AI in Healthcare - Predictive Diagnostics. 2. Autonomous vehicles, like those developed by Tesla, use AI to process sensor data, navigate roads, and make real-time decisions to drive safely.	**6**
2	**Introduction to Data Science:** Introduction of Data Science, need of Data Science Life cycle of data science, types of data, Sources of Data Collection, Applications of Data Science. **Case studies:** 1. Amazon leverages Data Science in its recommendation engine, driving a significant portion of its sales through personalized product suggestions. 2. Netflix uses Data Science for personalized content recommendations, improving user experience by analyzing viewing history and preferences.	**6**

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

3	**Machine Learning Fundamentals:** Definition and significance of Machine Learning (ML), Types of Machine learning: Supervised Learning, Unsupervised Learning, Reinforcement Learning, Differences between AI, ML, and Data Science, Overview of Machine Learning workflow **Case studies:** 1. Spam Detection in Email Services: Automatically categorizes emails and filters out spam. 2. Financial Fraud Detection: identifies fraudulent transactions by analyzing patterns and anomalies in financial data.	**7**
4	**Introduction to Data Modeling:** Statistics, Parameter Estimation, and Fitting a Distribution: Descriptive statistics, graphical statistics, maximum likelihood estimation Data Modeling Concepts **Case studies:** 1. Urban Traffic Flow Management 2. E-commerce Product Recommendation System	**6**
5	**Data Visualization:** Introduction to Data Visualization, Types of data visualization, Data Visualization Techniques- Histograms, Boxplots, Scatter Plots, Line plot, Bar plot and Heat maps, Tools used in Data Visualization, **Case studies:** 1. COVID-19 Pandemic Tracking and Analysis. 2. Financial Market Analysis for Investment Decision-Making.	**7**
6	**Natural Language Processing (NLP):** Introduction of NLP, History of NLP, Knowledge in language processing, Ambiguity in Natural language, stages in NLP, Text Preprocessing Techniques, levels of NLP, Applications of NLP. **Case Studies:** 1. Voice Assistants: Virtual assistants like Google Assistant and Amazon Alexa interact with users through voice commands. 2. Chabot's: Automated customer service bots handle inquiries on websites and apps	**6**
	TOTAL	**39 Hrs.**

Text Books:

1. Stuart Russell and Peter Norvig, "Artificial Intelligence: A Modern Approach", Third edition, Pearson, 2003.
2. David Dietrich, Barry Hiller, "Data Science and Big Data Analytics", EMC education services, Wiley publication, 2012.
3. Steven Bird, Ewan Klein,

Reference Books:

1. Kieran Healy, "Data Visualization: A Practical Introduction," Princeton University Press, 2018.
2. Andrew Bruce and Peter Bruce, "Practical Statistics for Data Scientists," O'Reilly Media, 2020.
3. Joel Grus, "Data Science from Scratch," O'Reilly Media, 2019.
4. Foster Provost and Tom Fawcett, "Data Science for Business," O'Reilly Media, 2013.
5. Philip C. Jackson, "Introduction to Artificial Intelligence," Pearson, 1999.
6. 6. Daniel Jurafsky and James H. Martin, "Speech and Language Processing," 3rd Edition, Pearson, 2021.

E-Resources: NPTEL Course

1. https://nptel.ac.in/courses/106102220
2. https://onlinecourses.nptel.ac.in/noc24_ge47/preview
3. https://onlinecourses.nptel.ac.in/noc23_cs104/preview

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Program: B. Tech. (AIML Engineering)								**Semester:** II	
Course: Generative AI Tools and Prompt Engineering								**Code:**26AMVS202	
Teaching Scheme (Hrs/week)				**Evaluation Scheme (Marks)**					
Lecture	**Practical**	**Tutorial**	**Credit**	**CIE**	**ETE**	**TW**	**OR**	**PR**	**Total**
-	04	-	02	-	-	50	-	-	50

Course Objectives:

1. To provide students with a comprehensive understanding of Generative AI language models.
2. To introduce the principles of prompt engineering, including the creation and optimization of effective prompts tailored to specific tasks and applications.
3. To equip students with the skills to use AI prompts in everyday tasks, such as idea generation, customer support, and content creation.
4. To explore various prompt frameworks and specialized

Course Outcomes:

CO1	Understand the fundamentals of generative AI and prompt engineering
CO2	Develop and refine prompts for a variety of AI applications, such as text generation and image creation.
CO3	Employ prompt engineering frameworks for tasks like customer support and copy generation.
CO4	Apply various prompt frameworks to solve complex problem
CO5	Design and implement AI-generated content using tools such as ChatGPT, Midjourney, and AI voice tools.
CO6	Address ethical and bias-related issues in prompt design

Course Contents:

Unit	**Description**	**Duration (Hrs.)**
1.	**Introduction To Generative AI :** Introduction, Difference between Google and ChatGPT, benefits of chatGPT, future of chatGPT, ChatGPT version , Importance of Prompt Engineering, Basic Concepts and Terminology of prompt engineering	5
2.	**Prompt Overview:** Introduction of Prompt Engineering, Prompt Categories, Informational Prompt, Task specific prompt, Context supplying prompt, Comparative prompt, Role specific prompt, Good Prompt, Main Prompting Step	4
3.	**Principals of prompt Engineering:** Clarity and Structure, Specificity, Context and Examples, Iterative Feedback, Action Verbs and Instructions. Brainstorm New Ideas, Copy Generation, Client and Customer Support/Email, Generate Analogies, Bulk Copy Creation, Effective Prompt Revisions	5
4.	**Focused Prompt Frameworks:** Shot Prompting, Chain of Thought Prompting, Tabular Format Prompting, Ask Before Answer Prompting, Fill-In-The-Blank Prompting, Perspective Prompting, Constructive Critic Prompting, Comparative Prompting, Reverse Prompting	4

5.	**General Prompt Frameworks:** Types of Prompt Frameworks, Examples of Popular Prompt Frameworks (e.g., TARS, CLEAR),RGC Prompting, Comparative Analysis of Frameworks	4
6.	**Advanced Topics in Prompt Engineering:** Addressing Ethical and Bias Issues in Prompts, Cross-disciplinary Applications of Prompts, Future Trends in Prompt Engineering: Use case- Designing a Prompt Framework for a Specific Use Case	4
	TOTAL	**26 Hrs.**

List of Assignments:

1. Create content, synthesize information, Text summarization, word / pdf documents analysis, Text classification, using **any one** of the Generative AI tool like ChatGPT, Gemini, Claude, Copilot.
2. Coding: Combine the power of ChatGPT with programming fundamentals, algorithms, debugging, and documentation
3. Create PPT on given topic by using **any one** of the Generative AI tool like Gamma , Canva
4. AI Writing Tools: Automate writing tasks, generate effective copy, and integrate with Google Sheets/Excel using **any one** of the Generative AI tool like Claude-2 ,Grammerly, Buffer's AI assistant, Jasper
5. AI Image Tool: Create amazing images from prompts, fill in or remove elements of images using in painting and outpointing techniques using **any one** of the Generative AI tool Microsoft Designer Tool,DALL-E3
6. Midjourney: Use prompts, parameters, and modifiers to create amazing images that showcase your personal style and creativity
7. AI Photo Tools: Add motion to images, dynamically enhance image aesthetics, and create custom images in bulk using **any one** of the Generative AI tool like d-id.com, playground AI, leiapix ai, Watermarkremover.i
8. AI Voice Tools: Easily create AI-generated speech for any use case and even clone your own voice entirely using **any one** of the Generative AI Tool like ElevenLabs, tryreplay,play.ht-text to voice
9. AI Video Tools: Create an AI avatar that transforms scripts into presentations and quickly generate social media content using **any one** of the Generative AI tool like Runway ,Synthesia, vidyo ai, heygen ai, Murf.A
10. AI Music Tools: Create unique compositions for any types of video and save time with a streamlined creative process using **any one** of the Generative AI tool like sounddraw.io, MusicLM ,WaveTool, AIVA

Text Books:

1. James Phoenix ,Mike Taylor, "Prompt Engineering for Generative AI", Publisher(s): O'Reilly Media, Inc, May 2024
2. 2. Nathan Hunter," "The Art of Prompt Engineering with ChatGPT: A Hands-on Guide ,Jan 2023

Reference Books:

1. Navveen Balani, "Prompt Engineering: Unlocking Generative AI: Ethical Creative AI for All"
2. Jack Wylder, "An Illustrated Guide to AI Prompt Mastery: for MidJourney, DALL-E, NightCafe, Deep Dream Generator
3. 3. Samuel Inbaraja S, "A Practical and Short Textbook of Prompt Engineering"

E-Resources:

1. https://www.udemy.com/share/108c2m3@Vo0l6ssb2rwlHQzbaBcfHTPH6TQU1GNnNDFWPVRYoq9BEpkDSgfu1mLY4OCyI2XeLw==/
2. https://openai.com/index/dall-e-3/
3. https://chatgpt.com/

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Program: B. Tech. (AIML Engineering)							**Semester:** II		
Course: Professional Development - II							**Code:**26AMCC203		
Teaching Scheme (Hrs/week)				**Evaluation Scheme (Marks)**					
Lecture	**Practical**	**Tutorial**	**Credit**	**CIE**	**ETE**	**TW**	**OR**	**PR**	**Total**
-	04	-	02	-	-	25	-	-	25

Course Objectives:

1. To introduce students on professional development skills and its importance in building personal and professional life.
2. To bring in self-awareness and realization of Values, Self-discipline and self-grooming for betterment of life and contribution to our Society.

Course Outcomes: After completion of this course, students will be able to -

CO1	Understand the interpersonal skills importance and finding skill gaps for development.
CO2	Know how to be effective in managing our time with application of simple tools & techniques.
CO3	Know the effective components of teamwork and how to be effective in our role for team performance and goals.

Course Contents:

Unit	**Description**	**Duration (Hrs.)**
1.	**Interpersonal Skills:** Understanding on IP skills; Essentials of IP; How to develop IP skills.	24
2.	**Time management:** What is time management? Time study and mapping; Knowing the time management tools & techniques; How to apply tools & techniques for effective time management; Self-evaluation.	16
3.	**Teamwork:** Team and Individual thinking; Characteristics of Teamwork; Importance at work profession; Benefits	16
	TOTAL	**56**

Text Books:

1. Dr. P. K. Sinha, "Interpersonal Skills for Managers", Sage Publications.

Reference Books:

1. John C. Maxwell and Les Parrott, "26 Ways to Win with People", Thomas Nelson, 2013.
2. Robert Bolton, "People Skills: How to Assert Yourself, Listen to Others, and Resolve Conflicts", Touchstone, 1986.
3. Chris Bailey, "The Productivity Project: Accomplishing More by Managing Your Time, Attention, and Energy", Crown Business, 2016.
4. Jon Gordon, "The Power of a Positive Team: Proven Principles and Practices that Make Great Teams Great", Wiley, 2017.

E-Resources:

1. Coursera - "Improving Your Interpersonal Skills", https://www.coursera.org/learn/interpersonal-skills
2. Coursera - "Leading Teams", https://www.coursera.org/learn/leading-teams

LIBERAL LEARNING COURSES - II

(Select any one course from the given Liberal Learning Courses)

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Program: B. Tech(AIML Engineering)							**Semester:** II		
Course: Liberal Learning – II (Guitar)							**Code:** 26AMCC204A		
Teaching Scheme (Hrs/week)				**Evaluation Scheme (Marks)**					
Lecture	**Practical**	**Tutorial**	**Credit**	**CIE**	**ETE**	**TW**	**OR**	**PR**	**Total**
-	02	-	01	-	-	26	-	-	26

Prerequisites:

Basic knowledge of Indian classical music and Guitar musical instrument.

Course Objectives:

1. To enhance guitar skills through intermediate fingerpicking, lead techniques, and genre exploration, culminating in a polished final performance.

Course Outcomes: After completion of this course, students will be able to -

CO1	Execute intermediate fingerpicking techniques with precision and rhythm.
CO2	Apply advanced lead guitar techniques and pentatonic scales effectively.
CO3	Perform confidently across various genres including blues, rock, folk, and classical.
CO4	Deliver a polished final performance through focused practice and preparation.

Course Contents:

Sr. No.	**Description**	**Duration (Hrs.)**
1.	Rhythm and Timing.	2
2.	Time Signatures.	2
3.	Understanding Basic Rhythms.	2
4.	Circle of Fifths.	2
5.	Introduction to Minor Scales.	2
6.	Advanced Chord Shapes.	2
7.	Introduction to Lead Techniques.	2
8.	Introduction to Pentatonic Scale.	2
9.	Practice and Review.	2
10.	Exploring Different Genres.	2
11.	Final Project Planning.	2
12.	Intensive Practice.	2
13.	Pre-Performance Preparation.	2
14.	Final Performance.	2
	TOTAL	**28**

Text Books:

1. David Hodge, "Guitar Theory", DK Publishing.

Reference Books:

1. Russ Shipton, "The Complete Guitar Player", Published by Wise.
2. Vincent Ong, Alfred Khp," Classical Guitar Advanced Studies Repertoires", Dynamic Publication.

E-Resources:

1. https://www.youtube.com/watch?v=BBz-Jyr23M4

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Program: B. Tech. (AIML Engineering)								**Semester:** II	
Course: Liberal Learning – II (Singing)								**Code:** 26AMCC204B	
Teaching Scheme (Hrs/week)				**Evaluation Scheme (Marks)**					
Lecture	**Practical**	**Tutorial**	**Credit**	**CIE**	**ETE**	**TW**	**OR**	**PR**	**Total**
-	02	-	01	-	-	26	-	-	26

Prerequisites:

Basic knowledge of Indian classical music in singing.

Course Objectives:

1. To develop advanced singing techniques and ear training through Indian classical music, focusing on repertoire selection, effective rehearsal, and performance presentation.

Course Outcomes: After completion of this course, students will be able to -

CO1	Master legato, staccato, and advanced vocal methods in Indian classical music.
CO2	Improve musical ear through rigorous training and diverse classical repertoire.
CO3	Apply effective rehearsal strategies to prepare and present a polished performance.
CO4	Deliver a well-executed performance of selected Indian classical pieces with artistic expression

Course Contents:

Sr. No.	**Description**	**Duration (Hrs.)**
1.	Vibrato and Ornamentation.	2
2.	Range Extension.	2
3.	Legato and Staccato.	2
4.	Advanced Ear Training.	2
5.	Basics of Indian Semi Classical Music.	2
6.	Improvisation Techniques.	2
7.	Selecting Repertoire for Performance.	2
8.	Rehearsal Techniques.	2
9.	Dress Rehearsal.	2
10.	Final Performance.	2
11.	Performance Review.	2
12.	Exploring New Repertoire.	2
13.	Advanced Techniques and Styles.	2
14.	Course Recap and Future Directions.	2
	TOTAL	**28**

Text Books:

1. **Dr. Theodore Dimon, "Anatomy of the Voice, This Is a Voice".**

Reference Books:

1. Richard Miller, "The Structure of Singing", Schirmer Books, London.
2. Jennifer Hamady, "The Art of Singing", Published by Hal Leonard.

E-Resources:

1. https://www.youtube.com/watch?v=4hNq9qykOyE
2. https://www.youtube.com/watch?v=b14gkmECz-Y

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Program: B. Tech. (AIML Engineering)							**Semester:** II		
Course: Liberal Learning – II (Cinematography)							**Code:** 26AMCC204C		
Teaching Scheme (Hrs/week)				**Evaluation Scheme (Marks)**					
Lecture	**Practical**	**Tutorial**	**Credit**	**CIE**	**ETE**	**TW**	**OR**	**PR**	**Total**
-	02	-	01	-	-	26	-	-	26

Prerequisites:

A basic understanding of film theory, Camera operation, Lighting techniques and visual storytelling is essential for cinematography.

Course Objectives:

1. To master videography by learning camera techniques, shooting methods, and editing, culminating in a final project showcasing advanced skills in video production.

Course Outcomes: After completion of this course, students will be able to -

CO1	Operate camera components and techniques for steady, sharp video shooting.
CO2	Apply rule of thirds, framing, and stabilization methods effectively.
CO3	Use advanced editing tools and sound design for polished video projects.
CO4	Deliver a comprehensive final video project demonstrating learned skills.

Course Contents:

Sr. No.	**Description**	**Duration (Hrs.)**
1.	Introduction to Videography	2
2.	Understanding camera components (lens, sensor, viewfinder)	2
3.	Techniques for steady shooting (tripods, handheld, gimbals)	2
4.	Understanding the rule of thirds, leading lines, and framing in video	2
5.	In-depth explanation of the exposure triangle: aperture, shutter speed, and ISO	2
6.	Importance of audio in videography	2
7.	Techniques for achieving sharp focus	2
8.	Motion and Stabilization	2
9.	Storyboarding and Planning	2
10.	Filming Techniques	2
11.	Introduction to Video Editing	2
12.	Introduction to advanced editing tools (color correction, audio editing, effects)	2
13.	Sound Design and Mixing	2
14.	Final Project Presentation and Review	2
	TOTAL	**28**

Text Books:

1. Tania Hoser, "Introduction to Cinematography", Taylor & Francis.

Reference Books:

1. Anat Pick, "Screening Nature", Berghahn Books.
2. Blain Brown, "Cinematography: Theory and Practice", Taylor & Francis.

E-Resources:

1. https://youtu.be/V7z7BAZdt2M?si=to4yQ46zEKRbxKOm
2. https://youtu.be/WXdAX0No2hM?si=GZu_mJsmyJ7NGnAU

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Program: B. Tech(AIML Engineering)								**Semester:** II	
Course: Liberal Learning – II (Dance)								**Code:** 26AMCC204D	
Teaching Scheme (Hrs/week)				**Evaluation Scheme (Marks)**					
Lecture	**Practical**	**Tutorial**	**Credit**	**CIE**	**ETE**	**TW**	**OR**	**PR**	**Total**
-	02	-	01	-	-	26	-	-	26

Prerequisites:

Good stamina, flexibility and familiarity with simple rhythmic patterns and beats.

Course Objectives:

1. To develop advanced dance techniques, expressive skills, and performance readiness in Indian classical dance, culminating in a final performance.

Course Outcomes: After completion of this course, students will be able to -

CO1	Develop advanced techniques in footwork, postures, and hand gestures, with a focus on fluidity and expression.
CO2	Embody various characters and emotions through in-depth exploration of Abhinaya (expressional dance).
CO3	Execute learned dance pieces with precision, synchronization, and advanced rhythmic variations.

Course Contents:

Sr. No.	**Description**	**Duration (Hrs.)**
1.	Introduction to Character Portrayal.	2
2.	Rehearsal and Feedback.	2
3.	Advanced Footwork and Postures.	2
4.	Advanced Hand Gestures and Movements.	2
5.	Rhythmic Variations and Combinations.	2
6.	Rehearsal of Dance Piece.	2
7.	Performance Techniques.	2
8.	Integrating Steps and Expressions.	2
9.	Full Dress Rehearsal.	2
10.	Improvisation and Creative Movement.	2
11.	Corrections and Adjustments.	2
12.	Mini Performance.	2
13.	Introduction to Abhinaya in Depth.	2
14.	Preparing a New Short Dance Item.	2
	TOTAL	**28**

Text Books:

1. Kapila Vatsyayan, "Indian Classical Dance", Publications Division Ministry of Information & Broadcasting.

Reference Books:

1. Shubhada Varadkar, "The Glimpse of Indian Classical Dance", Krimiga Books, Krimiga Content Development Pvt. Ltd.

E-Resources:

1. https://youtu.be/VP2jLLk8_jA?si=zg6_muy1w7jE5mbi
2. https://youtu.be/xZEP4XupwJA?si=YBt3RmcHxCRc2JSr

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Program: B. Tech. (AIML Engineering)								**Semester:** II	
Course: Liberal Learning – II (Synthesizer /Keyboard)								**Code:** 26AMCC204E	
Teaching Scheme (Hrs/week)				**Evaluation Scheme (Marks)**					
Lecture	**Practical**	**Tutorial**	**Credit**	**CIE**	**ETE**	**TW**	**OR**	**PR**	**Total**
-	02	-	01	-	-	26	-	-	26

Prerequisites:

Basic knowledge of Indian classical music and Keyboard musical instrument.

Course Objectives:

1. To develop advanced musical skills through complex progressions, improvisation, and composition, culminating in a polished performance and mastery of selected repertoire.

Course Outcomes: After completion of this course, students will be able to -

CO1	Apply complex chord progressions and advanced scales effectively in performance.
CO2	Demonstrate proficiency in improvisation and advanced chord voicings.
CO3	Perform selected repertoire with refined technique and stage presence.
CO4	Successfully showcase learned skills through a polished recital or performance.

Course Contents:

Unit	**Description**	**Duration (Hrs.)**
1.	Introduction to more complex progressions (e.g., ii-V-I)	2
2.	Basics of improvisation	2
3.	Learning advanced scales (e.g., blues scale, pentatonic scale)	2
4.	Learning advanced chord voicings and inversions	2
5.	Advanced Arpeggios and Runs	2
6.	Basics of composing music	2
7.	Initial practice on selected repertoire	2
8.	Focused practice on repertoire pieces	2
9.	Understanding stage presence and performance techniques	2
10.	Final adjustments and practice on repertoire	2
11.	Attending or reviewing a masterclass	2
12.	Receiving personalized feedback on playing	2
13.	Dress rehearsal for recital or performance	2
14.	Showcasing learned skills and pieces	2
	TOTAL	**28 hrs.**

Text Books:

1. Chuan C. Chang, Fundamentals of Piano Practice, Createspace Independent Publishing Platform

Reference Books:

1. Michael Rodman, "Keyboard for the Absolute Beginners", Alfred Publishing.
2. Davis Dorrough, "Piano Scales".

E-Resources:

1. https://youtu.be/2mPS-2guHVo?si=8X_4KKezIdrMejLH
2. https://youtu.be/tEtukfFv3Wk?si=2iJ8wdD0dfjWauPb

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Program: B. Tech(AIML Engineering))								**Semester:** II	
Course: Liberal Learning – II (Basketball)								**Code:** 26AMCC204F	
Teaching Scheme (Hrs/week)				**Evaluation Scheme (Marks)**					
Lecture	**Practical**	**Tutorial**	**Credit**	**CIE**	**ETE**	**TW**	**OR**	**PR**	**Total**
-	02	-	01	-	-	26	-	-	26

Prerequisites:

Proper health, Basic knowledge of rules of the game.

Course Objectives:

1. To master advanced basketball skills, strategies, and mental conditioning to excel in team play, complex scenarios, and tournament preparation.

Course Outcomes: After completion of this course, students will be able to -

CO1	Demonstrate mastery of advanced dribbling, passing, shooting, and defensive techniques.
CO2	Apply complex defensive systems, advanced team play, and game strategies in mixed scenarios.
CO3	Develop the mental toughness, conditioning, and strategic insights needed for successful tournament performance

Course Contents:

Sr. No.	**Description**	**Duration (Hrs.)**
1.	Advanced Dribbling Techniques	2
2.	Advanced Passing Techniques	2
3.	Advanced Shooting Techniques	2
4.	Advanced Defense Techniques	2
5.	Position Specific Training	2
6.	Conditioning & Strength Training	2
7.	Mental Toughness & Focus	2
8.	Advance Team Play	2
9.	Complex Defensive System	2
10.	Mixed Scenarios & Situational Drills	2
11.	Tournament Preparation	2
12.	Advance Game Play & Strategy	2
13.	Mastery & Final Assessment	2
14.	Final Scrimmage	2
	TOTAL	**28**

Text Books:

1. K.K. Sharma, "Basketball: Skills and Drills", Sports Publications

Reference Books:

1. Dr. P.K. Kher, "Basketball Coaching: A Complete Guide", Khel Prakashan
2. S. Reddy, "The Ultimate Guide to Basketball Training", Blue Rose Publisher

E-Resources:

1. Introduction to Exercise Physiology & Sports Performance, IIT Madras, https://nptel.ac.in/courses/109106406

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Program: B. Tech. (AIML Engineering)								**Semester:** II	
Course: Liberal Learning – II (Cricket)								**Code:** 26AMCC204G	
Teaching Scheme (Hrs/week)				**Evaluation Scheme (Marks)**					
Lecture	**Practical**	**Tutorial**	**Credit**	**CIE**	**ETE**	**TW**	**OR**	**PR**	**Total**
-	02	-	01	-	-	26	-	-	26

Prerequisites:

Proper health, Basic knowledge of rules of the game.

Course Objectives:

1. To develop advanced cricket skills and strategies in batting, bowling, and fielding, with a focus on mental conditioning, tactical execution, and competitive performance through intensive practice and match simulations.

Course Outcomes: After completion of this course, students will be able to -

CO1	Demonstrate advanced techniques in batting, bowling, and fielding, including targeted drills and intensive practice.
CO2	Apply batting and bowling strategies, and execute tactical plans during match simulations and competitive play.
CO3	Develop strong mental conditioning and teamwork skills, preparing for high-performance in competitive matches and final assessments.

Course Contents:

Sr. No.	**Description**	**Duration (Hrs.)**
1.	Batting Strategies.	2
2.	Bowling Strategies.	2
3.	Fielding Strategies.	2
4.	Match Simulations and Tactical Execution.	2
5.	Targeted Skill Improvement.	2
6.	Mental Conditioning.	2
7.	Intensive Match Simulations.	2
8.	Advanced Batting Drills.	2
9.	Advanced Bowling Drills.	2
10.	Fielding and Wicket keeping in Game Conditions.	2
11.	Game Analysis and Strategy Sessions.	2
12.	Final Skill Polishing.	2
13.	Teamwork and Communication.	2
14.	Competitive Matches and Final Assessments.	2
	TOTAL	**28**

Text Books:

1. Sanjay Manjrekar, "Cricket Fundamentals", Orient BlackSwan
2. Ravi Shastri, "Winning Cricket: Skills and Strategies", Notion Press

Reference Books:

1. Sachin Tendulkar, "Playing It My Way", Hachette India
2. Rahul Dravid, "Cricket: The Game of Life", Penguin India

E-Resources:

1. Sports and Performance Nutrition, IIT Madras, https://onlinecourses.nptel.ac.in/noc24_hs82/preview

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Program: B. Tech. (AIML Engineering)								**Semester:** II	
Course: Liberal Learning – II (Rifle and Pistol Shooting)								**Code:** 26AMCC204H	
Teaching Scheme (Hrs/week)				**Evaluation Scheme (Marks)**					
Lecture	**Practical**	**Tutorial**	**Credit**	**CIE**	**ETE**	**TW**	**OR**	**PR**	**Total**
-	02	-	01	-	-	26	-	-	26

Prerequisites:

Proper health, Basic knowledge of rules of the game.

Course Objectives:

1. To achieve advanced proficiency in rifle shooting through specialized training, technical refinement, and mental preparation for competitive performance.

Course Outcomes: After completion of this course, students will be able to -

CO1	Master advanced rifle shooting techniques and positions to achieve higher scores.
CO2	Develop strong mental preparation and focus techniques for peak performance and overcoming technical hurdles.
CO3	Gain specialized training and match practice, preparing them for ISSF events and advanced shooting challenges.

Course Contents:

Sr. No.	**Description**	**Duration (Hrs.)**
1.	Understand and learning about advance rifle position	2
2.	Advance technical knowledge	2
3.	Advance Technique Refinement	2
4.	Learning about advance shooting and technics for achieving score	2
5.	Specialized Training	2
6.	Mental Preparation and Focus	2
7.	Peak Performance and analyses	2
8.	Advanced Skills Development	2
9.	Tactical Applications and working about single shoot	2
10.	Advanced Challenges and Readiness	2
11.	Review and Consolidation	2
12.	Focus on technical and mental hurdles	2
13.	Person to person attention	2
14.	Match practice and preparation as per ISSF event	2
	TOTAL	**28**

Reference Books:

1. David Watson, "ABCs of Rifle Shooting", Gun Digest (Imprint of KP Books), 2014

E-Resources:

1. Introduction to Exercise Physiology & Sports Performance, IIT Madras, https://nptel.ac.in/courses/109106406

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Program: B. Tech. (AIML Engineering)								**Semester:** II	
Course: Liberal Learning – II (Volleyball)								**Code:** 26AMCC204I	
Teaching Scheme (Hrs/week)				**Evaluation Scheme (Marks)**					
Lecture	**Practical**	**Tutorial**	**Credit**	**CIE**	**ETE**	**TW**	**OR**	**PR**	**Total**
-	02	-	01	-	-	26	-	-	26

Prerequisites:

Proper health, Basic knowledge of rules of the game.

Course Objectives:

1. To achieve advanced proficiency in volleyball by mastering complex techniques, strategic systems, and mental conditioning, while preparing for competitive play and tournament scenarios.

Course Outcomes: After completion of this course, students will be able to -

CO1	Demonstrate expertise in advanced serving, spiking, setting, and blocking techniques tailored to specific positions.
CO2	Implement complex offensive and defensive systems and adapt to mixed scenarios through situational drills and gameplay.
CO3	Develop mental toughness, conditioning, and strategic insights necessary for successful tournament preparation and performance.

Course Contents:

Sr. No.	**Description**	**Duration (Hrs.)**
1.	Advanced Serving Techniques	2
2.	Advanced Spiking Techniques	2
3.	Advanced Setting Techniques	2
4.	Advanced Blocking Techniques	2
5.	Position – Specific Training	2
6.	Conditioning & Strength Training	2
7.	Mental Toughness & Focus	2
8.	Game Analysis & Feedback	2
9.	Complex Offensive System	2
10.	Complex Defensive System	2
11.	Mixed Scenarios & Situational Drills	2
12.	Advanced Gameplay & Strategies	2
13.	Review & Reinforcement	2
14.	Tournament Preparation	2
	TOTAL	**28**

Text Books:

1. Jitendra Kumar, "The Complete Guide to Volleyball", Blue Rose Publisher

Reference Books:

1. N. Ramachandran, "Volleyball: Steps to Success", Sports Publication

E-Resources:

1. https://coachtube.com/course/volleyball/volleyball-for-beginners/7004

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Program: B. Tech. (AIML Engineering)								**Semester:** II	
Course: Liberal Learning – II (Football)								**Code:** 26AMCC204J	
Teaching Scheme (Hrs/week)				**Evaluation Scheme (Marks)**					
Lecture	**Practical**	**Tutorial**	**Credit**	**CIE**	**ETE**	**TW**	**OR**	**PR**	**Total**
-	02	-	01	-	-	26	-	-	26

Prerequisites:

Proper health, Basic knowledge of rules of the game.

Course Objectives:

1. To enhance players' technical skills, tactical understanding, physical fitness, teamwork, and sportsmanship, fostering a comprehensive understanding and appreciation of the game.

Course Outcomes: After completion of this course, students will be able to -

CO1	To explain key concepts of transition play, positional drills, and the importance of endurance and stamina in football.
CO2	Apply advanced tactics during simulation matches, analyze high-pressure situations.
CO3	Students will design a game week routine that covers match preparation, mental and physical readiness, and post-match analysis, evaluating its impact on team performance and skills.

Course Contents:

Sr. No.	**Description**	**Duration (Hrs.)**
1.	Transition Play.	2
2.	Positional Drills.	2
3.	Endurance and Stamina.	2
4.	Video Analysis and Feedback.	2
5.	Advanced Tactics and Strategy.	2
6.	High-Pressure Situations.	2
7.	Leadership and Team Roles.	2
8.	Refining Skills and Tactics.	2
9.	Match Preparation.	2
10.	Mental and Physical Preparation.	2
11.	Game Week Routine.	2
12.	Post Goalkeeper Training.	2
13.	Post-Match Analysis and Recovery.	2
14.	Simulation Matches.	2
	TOTAL	**28**

Text Books:

1. Srinivasan J. B, "Football Coaching: A Comprehensive Guide", Sports Publishing.

Reference Books:

1. Rob Ellis, "The Complete Guide to Coaching Soccer", Meyer & Meyer Sport.

E-Resources:

1. Udemy – Soccer Courses - https://www.udemy.com/topic/soccer/

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

Program: B. Tech. (AIML Engineering)								**Semester:** II	
Course: IT Proficiency								**Code:** 26AMAE201	
Teaching Scheme (Hrs/week)				**Evaluation Scheme (Marks)**					
Lecture	**Practical**	**Tutorial**	**Credit**	**CIE**	**ETE**	**TW**	**OR**	**PR**	**Total**
-	04	-	02	-	-	26	-	-	26

Prerequisites:

Basic Computer Skills

Course Objectives:

Develop proficiency in essential office software and tools, including MS Word, MS Excel, MS PowerPoint, and LaTeX, to create, analyze, and present professional documents and data effectively, while understanding ethical internet use and leveraging AI tools.

Course Outcomes:

CO1	Create and format professional documents using MS Word.
CO2	Organize and analyze data using Excel's features.
CO3	Apply advanced Excel functions, pivot tables, charts, and macros to analyze and secure data.
CO4	Create effective presentations using MS PowerPoint features.
CO5	Create Professional Documents Using LaTeX.
CO6	Apply ethical practices in using internet resources and AI tools.

Course Contents:

Unit	**Description**	**Duration (Hrs.)**
1.	**Basics of Computer and MS Word:** Awareness of computer Basics **MS-Word:** Text Basics, Text Formatting and saving file, Working with objects, Header &footers, Working with bullets and numbered lists, Tables, Styles and Content, Merging documents, Sharing and maintaining document, Proofing the document, Printing.	08
2.	**MS-Excel:** Introduction to Excel, Formatting excel work book, Perform calculations with functions, Sort and Filter data with Excel, Create effective 2D and 3D charts to Present data visually.	10
3.	**Advance MS-Excel** : Analyze data using pivot tables and pivot charts, Protecting and sharing the work book, Use Macros to automate tasks, Proofing and Printing, More useful functions in excel, Goal seek and scenario features, V-lookup and H-lookup functions, Advanced sort and filter in excel.	10
4.	**MS-PowerPoint**: Setting up PowerPoint environment, Creating slides and applying themes, Working with bullets and numbering, Working with objects, Hyperlinks and action buttons, Working with movies and sounds, Using SmartArt and Tables, Animation and slide transition, Using slide master,Slide show option, Proofing and Printing.	10
5	**Introduction to Latex:** Installation of the software LaTeX , Understanding Latex	10

	compilation, Basic Syntax, Writing equations, Matrix, Tables, **Page Layout** – Titles, Abstract Chapters, Sections, References, Equation references, citation. List making environments, Table of contents, Generating new commands, Figure handling, Numbering, List of figures, List of tables, Generating index. **Packages** - Geometry, Hyperref, amsmath, amssymb, algorithms, algorithmic graphic, color, tilezlisting.Classes: article, book, report, beamer, slides. IEEtran. **Applications -** Writing Resume,Writing articles/ research papers, project report.	
6	**Internet Ethics & AI tools** Working with Internet and-mail, Using the Internet, Internet Ethics and Safety, Social Media, **AI Tools**:Jasper,GitHub Copilot, Synthesia, Writesonic.	08
	TOTAL	**56**

List of Experiments:

1. Create a collaborative document project where multiple users contribute to a document using MS Word's track changes and commenting features.
2. To analyze and visualize data effectively using Excel's functions and charts, aiming to create insightful and dynamic data visualizations.
3. Develop a financial modeling project using Excel, incorporating advanced functions like goal seek, scenario analysis, and pivot tables. Build automation using macros for repetitive tasks.
4. Create an interactive multimedia presentation on a complex topic of interest. Incorporate animations, transitions, embedded videos, and interactive elements like hyperlinks and action buttons.
5. Design and implement a digital marketing campaign for a fictitious product or service. Create email newsletters, social media posts, and analyze campaign performance metrics.
6. Prepare research article using Latex.

Text Books:

1. Banerjee Snigdha, "MS Word 2000", New Age International.
2. Quentin Docter, Q., et al., "CompTIA IT Fundamentals Study Guide: Exam FC0-U61", Wiley, USA.
3. Lambert, J., Frye, C., et al., "Microsoft Office 2019 Step by Step", Microsoft Press, USA.

Reference Books:

1. Walkenbach John, "Excel 2013 Bible", Wiley Publishing House.
2. WempenFaithe, "Microsoft PowerPoint 2010 Bible", Wiley Publishing House.
3. Miller, M., "Internet Basics Absolute Beginner's Guide", Que Publishing, USA.
4. Miller, M., "Computer Basics Absolute Beginner's Guide", Que Publishing, USA.

E-Resources:

1. Microsoft Office Support provides tutorials and guides for MS Office applications.https://support.microsoft.com/en-us/training
2. Digital Skilling by NPTEL - https://elearn.nptel.ac.in/shop/nptel/digital-skilling/?v=c86ee0d9d7ed

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING